

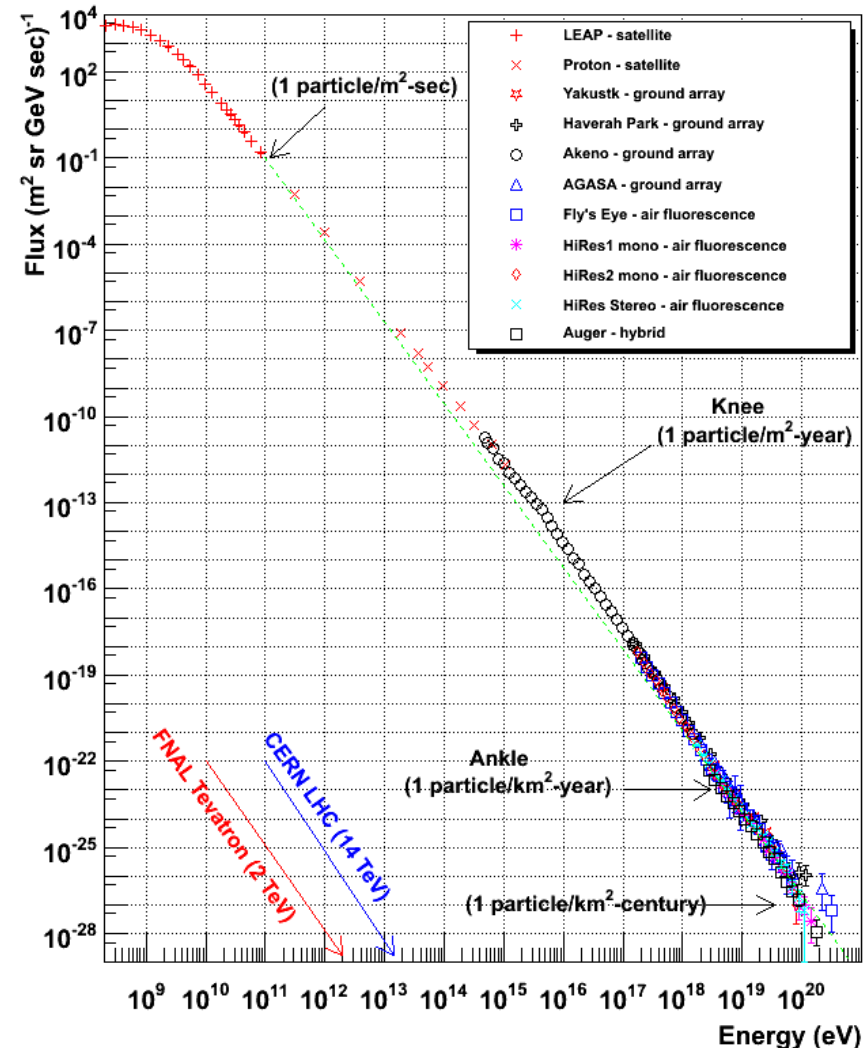
CR Propagation Code Project
with MHD-Consistent
Transport Coefficient Modeling
Tohoku University
Wataru Ishizaki

Collaborate with
Shigeo Kimura & Kazumi Kashiyaama

Cosmic-ray

- Cosmic-ray (CR)
 - High-energy charged particles from space
 - Non-thermal energy spectrum:
 - Almost single power-law (not Maxwellian)
 - Composed primarily of protons, but also includes heavier nuclei and leptons
- Central problem in cosmic-ray physics
 - **“Where do cosmic-rays come from?”**
 - CRs reach the earth with their direction randomly changed by the magnetic field
 - The direction of arrival and the direction of the source are completely different

Cosmic Ray Spectra of Various Experiments

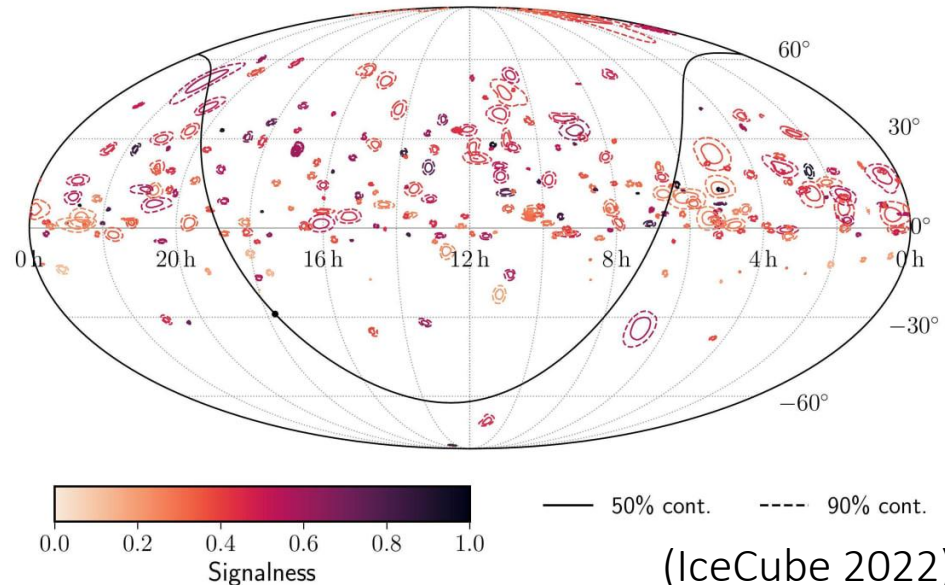


⇒ Neutral particles as secondary products (γ , ν) can be a clue!

(by William F. Hanlon)

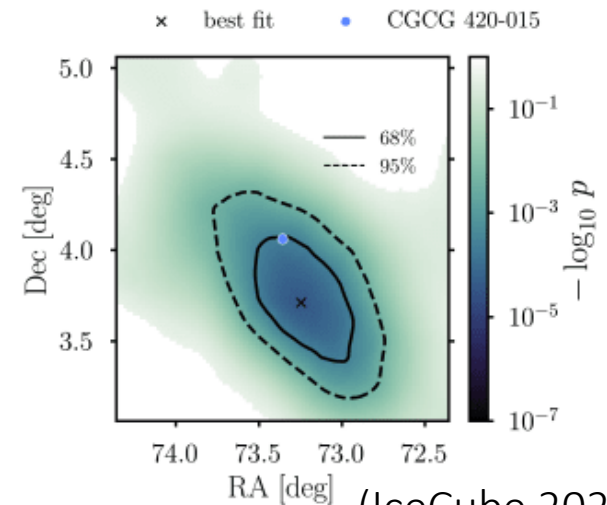
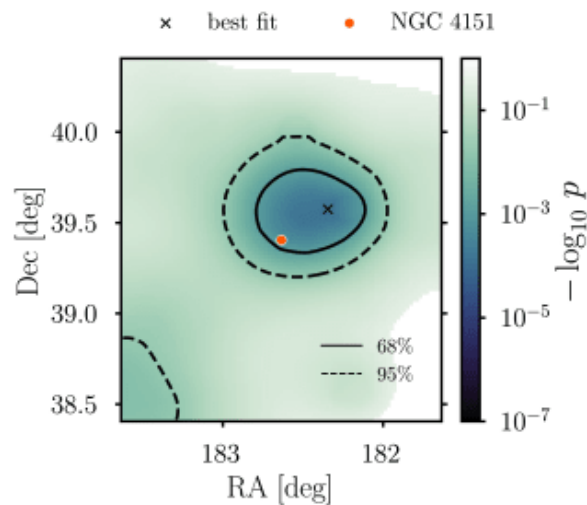
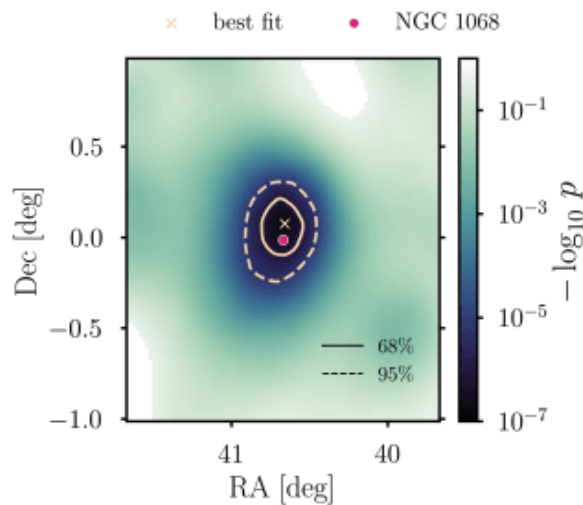
Astrophysical Neutrinos

- Astrophysical neutrinos
 - IceCube has been detected astrophysical neutrinos
 - Signs of neutrino signals from several Seyfert galaxies have been confirmed!
 - Active galaxies must be a factory of cosmic-ray!



(IceCube 2022)

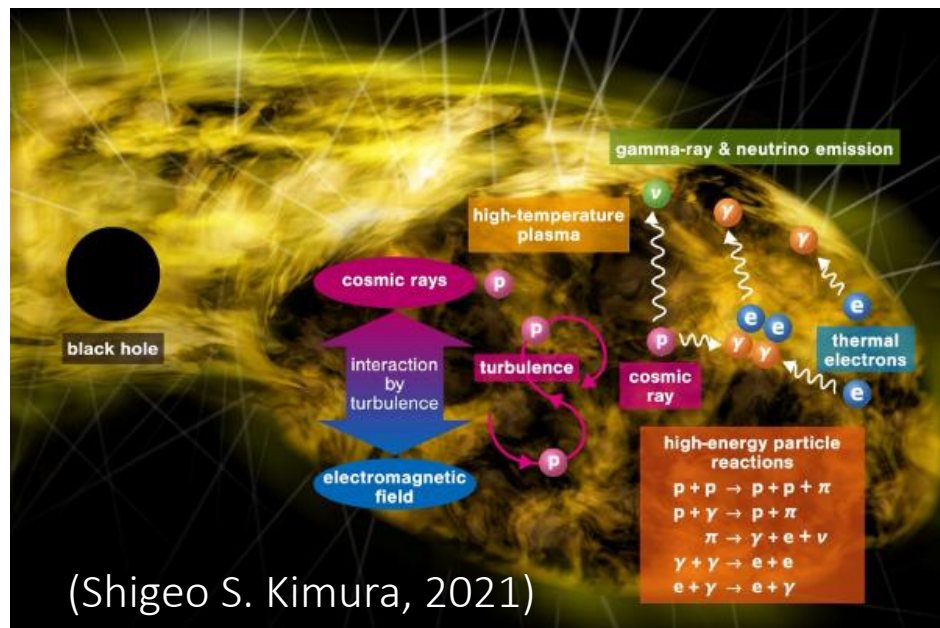
→ **Astrophysical (1.0)**



(IceCube 2022)

Cosmic-ray in active galaxies

- Promising source?
 - Should be not very bright in gamma-rays but make a lot of cosmic rays
 - Accretion disk with collision-less plasma and magnetic turbulence around an AGN
 - Particle acceleration and associated neutrino radiation via photo-meson processes

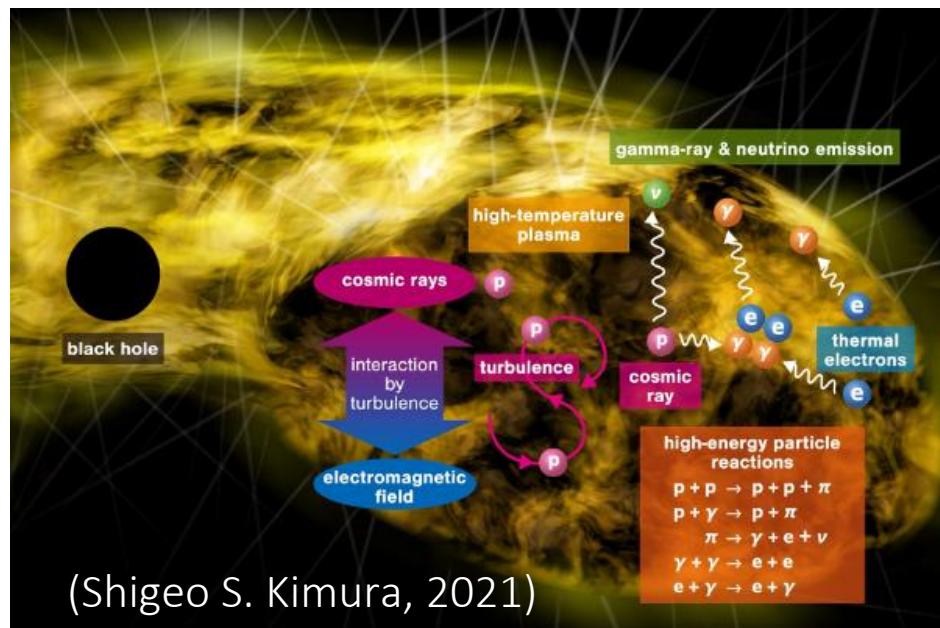


Key points (one example):

- Generation of pre-accelerated particles via magnetic reconnection in turbulence
- Acceleration and diffusion of cosmic-rays through interaction with turbulence
- Neutrino production via photomeson interactions with the photons from the disk
- Release of cosmic-rays into space through escape from the disk

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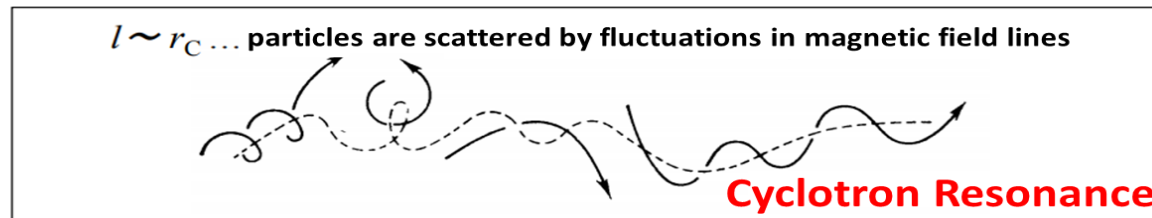
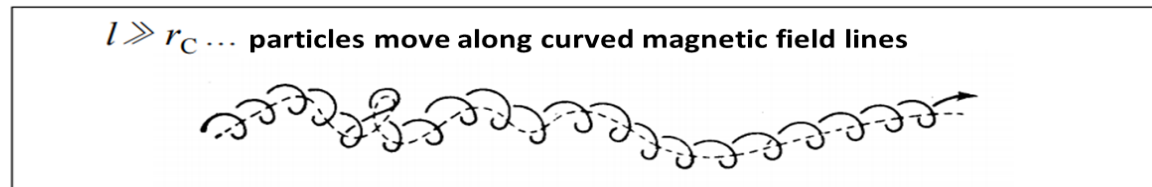
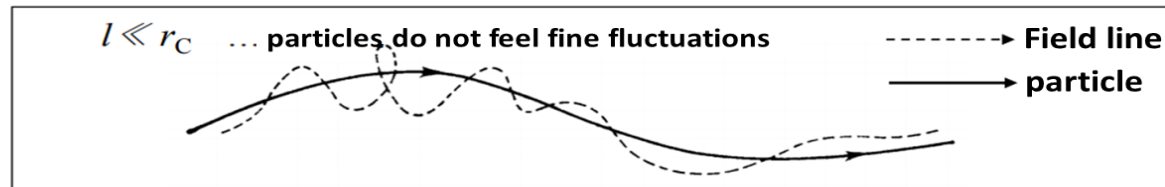
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Cosmic-ray acceleration

- The fundamental process of cosmic-ray acceleration = “wave-particle interaction”
 - Cosmic-rays gain energy through interactions with turbulence in collision-less plasma
- The typical scale is determined by the particle's gyro radius
 - Lower-energy particles interact with smaller-scale waves

r_c (gyro radius) \longleftrightarrow **l : wavelengths of magnetic field disturbance**

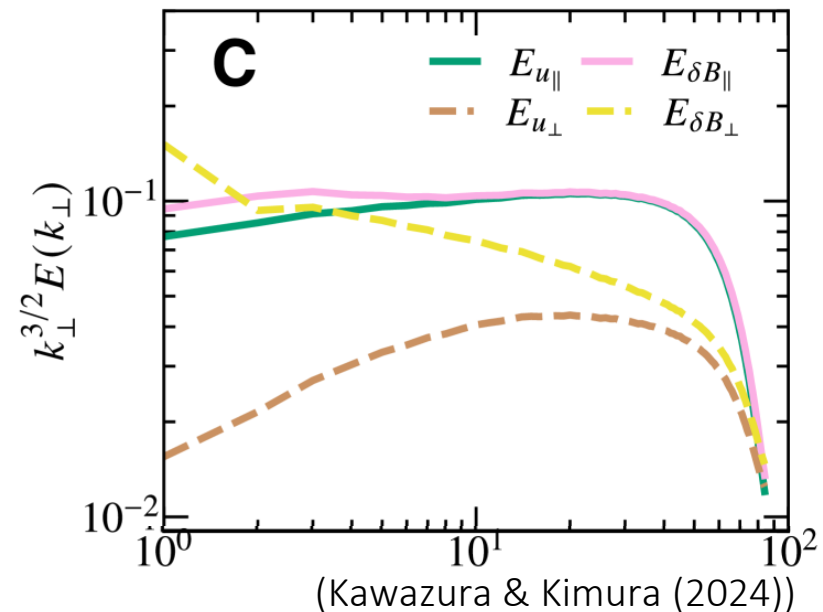
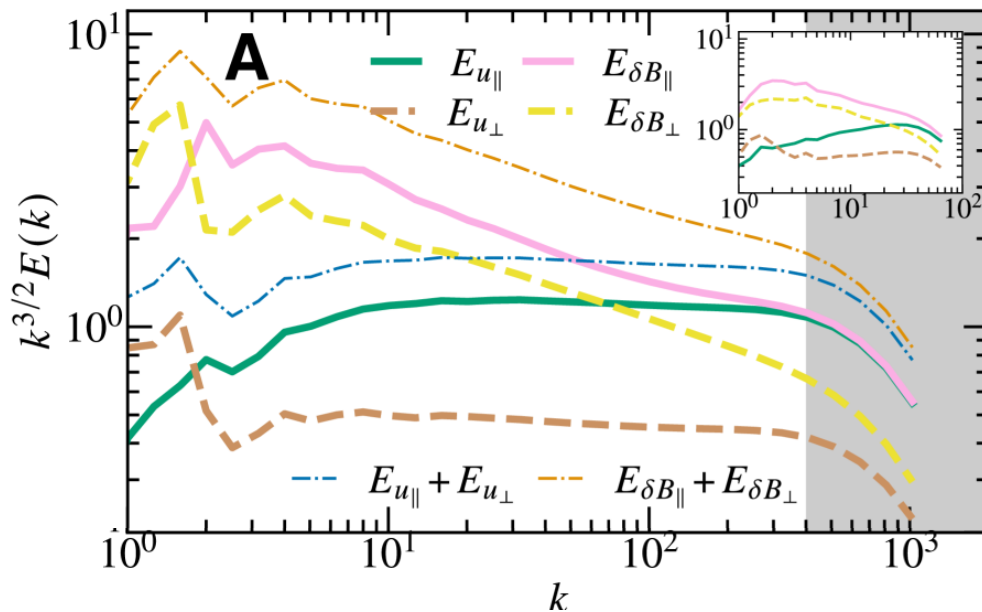


$$r_L = \frac{E}{eB_0} : \text{Gyro radius}$$

Why consider an accretion disk?

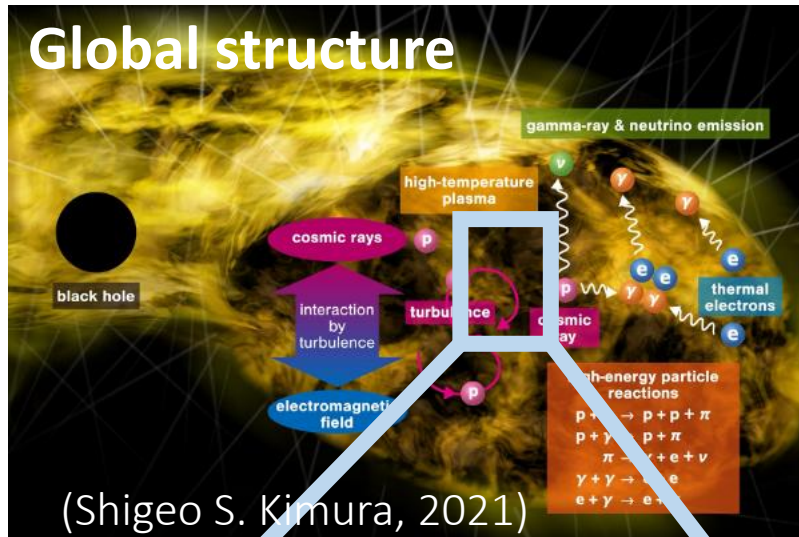
- Spectrum of Magneto-Rotational Instability (MRI) turbulence
 - MRI in accretion disks has a broad injection scale \rightarrow inertial range has not resolved
 - Kawazura & Kimura (2024): First time ever to resolve from MHD scale to inertial range
 - At much smaller scales, properties are revealed by reduced MHD (Kawazura et al. 2022)
 - Ready to model turbulence from dissipation to MHD scales with a consistent theory!

Aim to solve “acceleration from supra-thermal to ultra-high energy cosmic rays” in accretion disks!

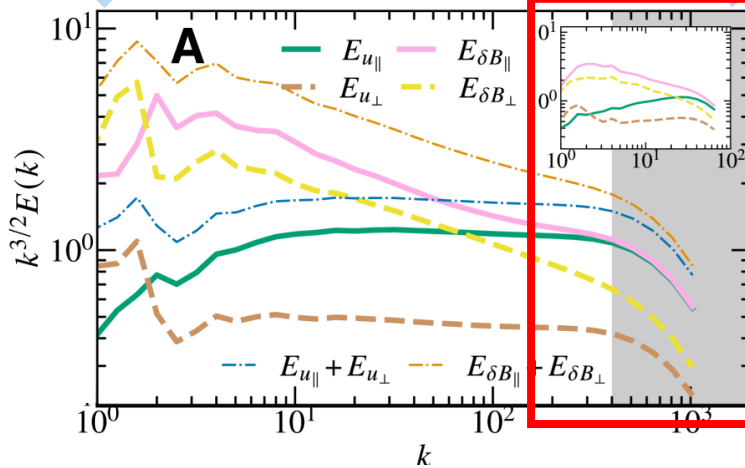


Ambition

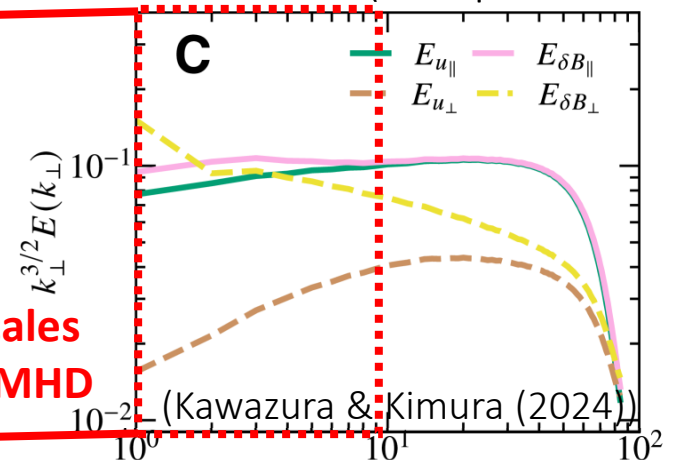
Global structure



Extract a small area
(shearing box simulation)



Very small scales
→ Reduced MHD



Large scale
(Global disk structure)

High energy CRs
(→ escapable CRs)

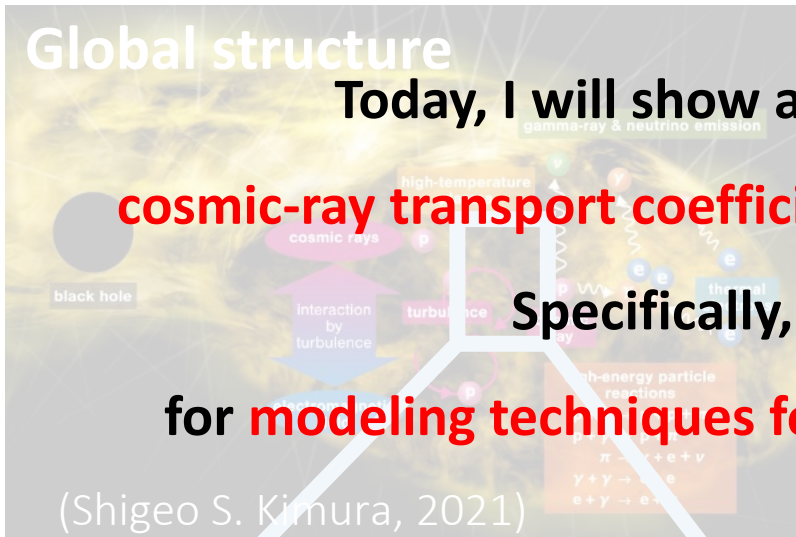
Lower energy CRs
(supra-thermal)

Small scale
(dissipation scale)

Connecting each scales to achieve a consistent calculation of CR acceleration!

Ambition

Global structure



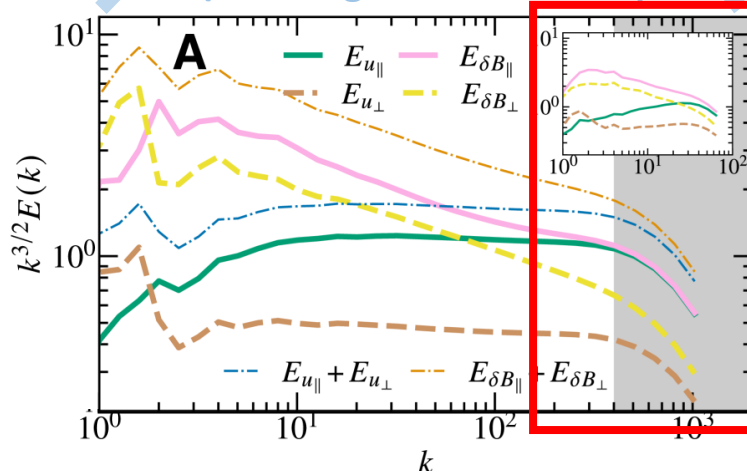
Today, I will show a new methods for modeling

cosmic-ray transport coefficients based on MHD simulation data.

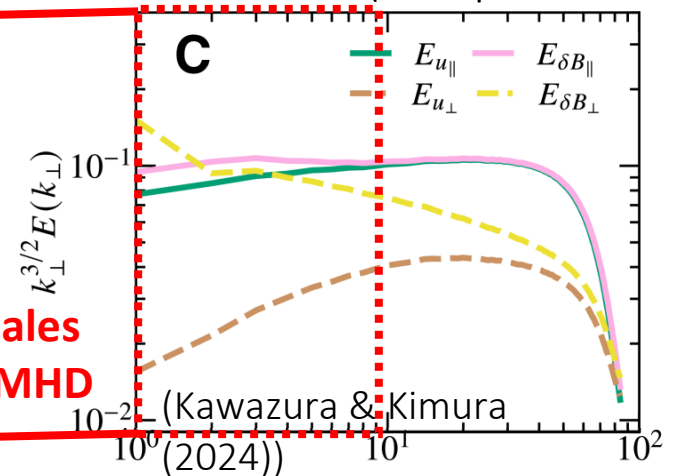
Specifically, I will present results

for modeling techniques for small-scale (subgrid) turbulence.

Extract a small area
(shearing box simulation)



Very small scales
→ Reduced MHD



(Kawazura & Kimura
(2024))

Large scale

(Global disk structure)

High energy CRs
(→ escapable CRs)

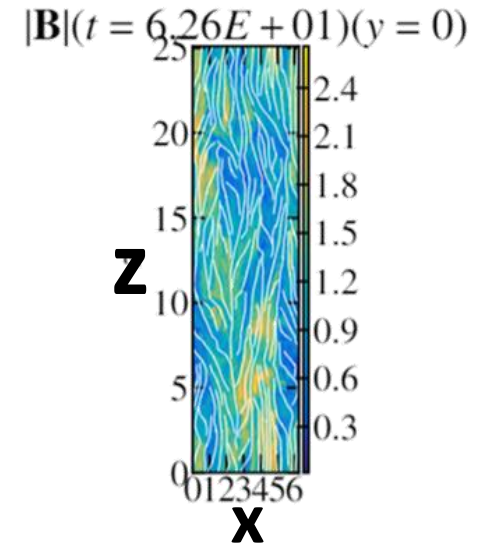
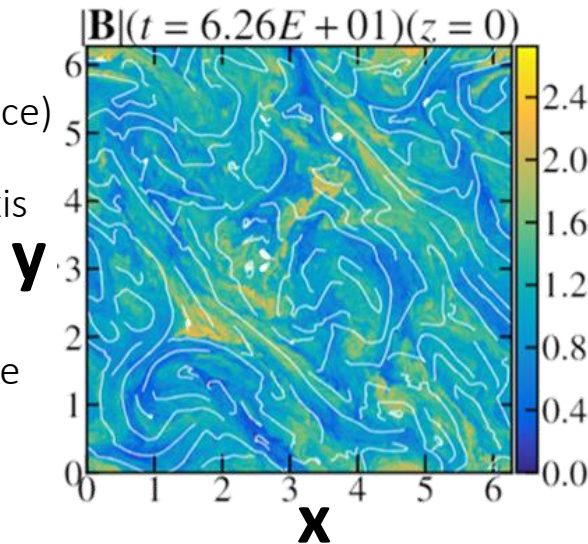
Lower energy CRs
(supra-thermal)

Small scale
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Connecting each scales to achieve a consistent calculation of CR acceleration!

Test Calculation: MHD turbulence

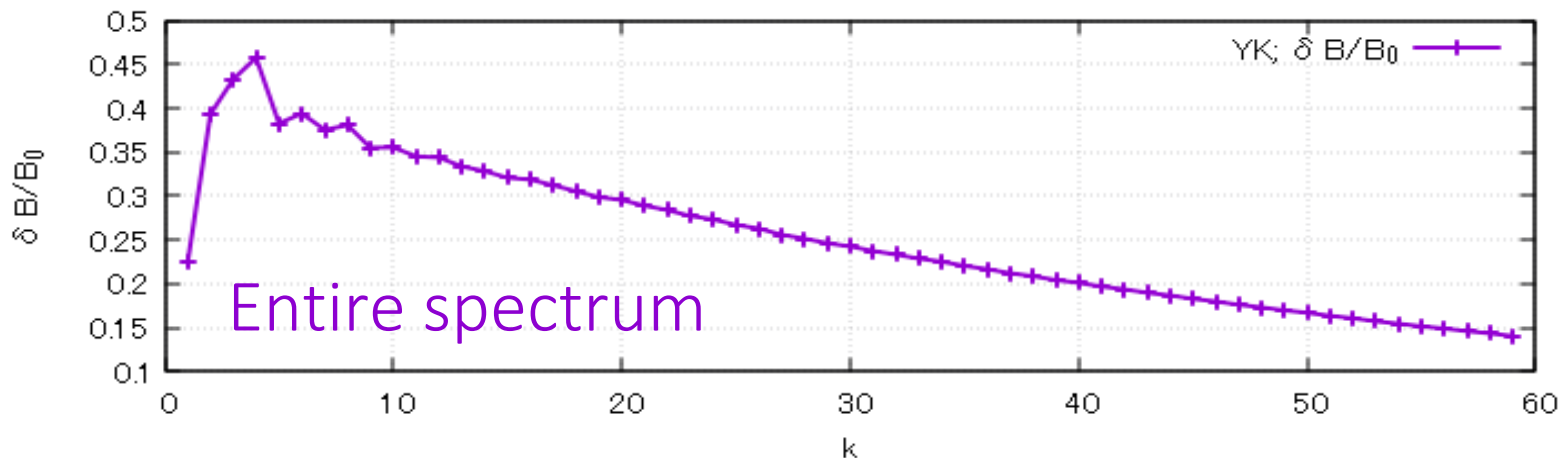
- MHD turbulence (Alfvénic turbulence)
 - Global magnetic field along z-axis
 - Calculate spatial diffusion with MHD data of artificial turbulence
- Model



- QLT + Alfvénic turbulence w/ magnetostatic (e.g., Blandford & Eichler (1987))

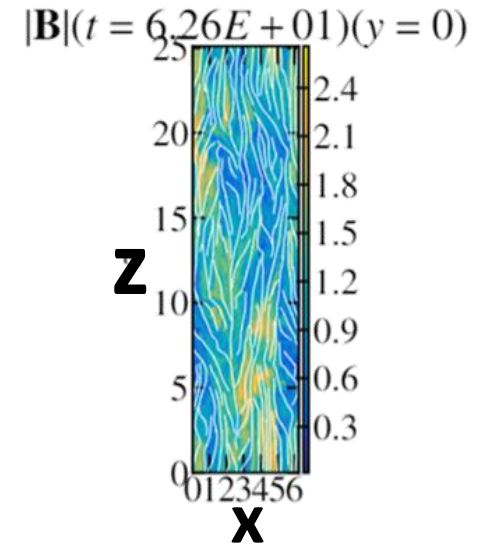
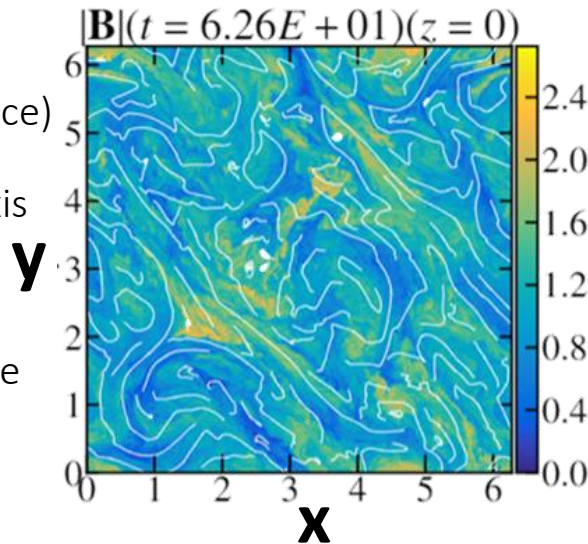
$$D_{\parallel} = \frac{1}{3} r_L c \left(\frac{\delta B}{B_0} \right)^{-2}, \quad D_{\perp} = D_{\parallel} \left(\frac{\delta B}{B_0} \right)^4$$

$$r_L = \frac{E}{eB_0} : \text{Gyro radius}$$



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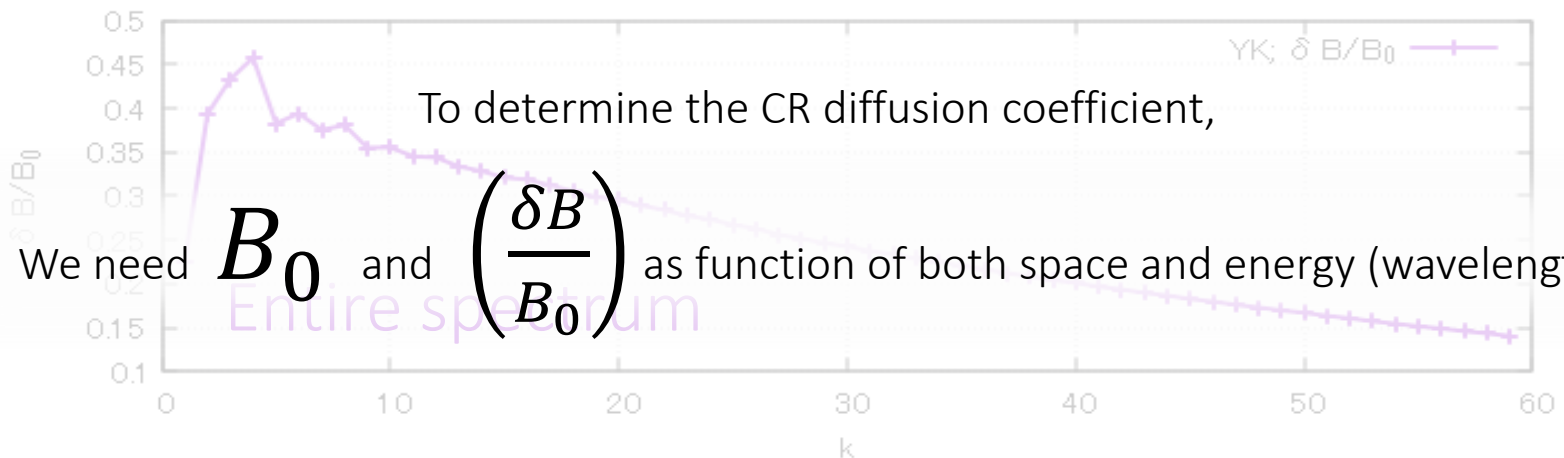
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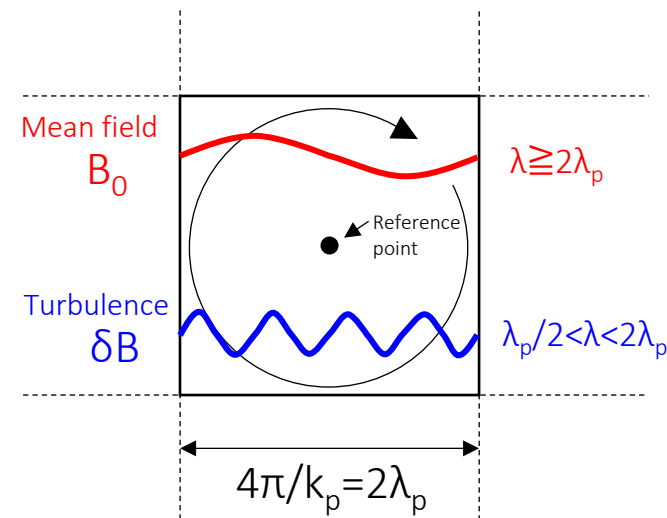
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$$r_L = \frac{E}{e B_0} : \text{Gyro radius}$$



How do we calculate $\delta B/B_0$ at each point & wave number?

- MHD simulation and turbulence
 - MHD simulation only provides the sum of the “mean field (B_0)” and “turbulent field (δB)”.
 - For a given length scale, we need to divide the magnetic field into long-wavelength and short-wavelength components.
- Calculation method
 - First, specify a wave number $k_p = 2\pi/\lambda_p$ of the turbulence
 - Take a patch of size $2\lambda_p$ around a reference point
 - Fourier transform of MHD simulation data for each patch
 - The average field and turbulent field are separated
 - The turbulence degree is evaluated from the power ratio
 - Calculate this for each spatial point and the wave number



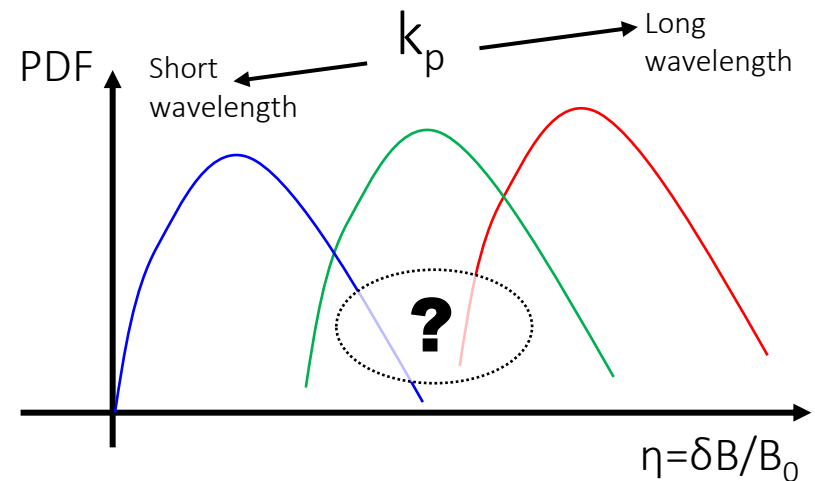
Then we can obtain $\delta B/B_0$ as a function of space and wave number!

Sub-grid modeling

Gyro radius

$$r_L = \frac{E}{eB_0} \propto E$$

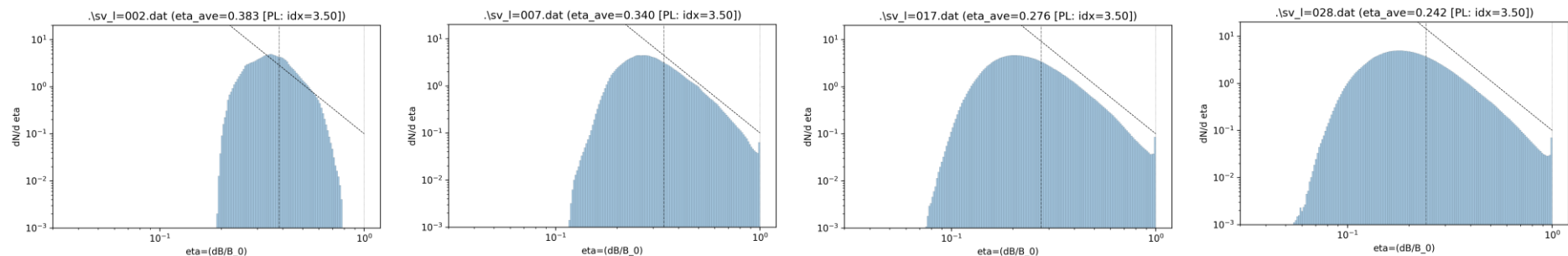
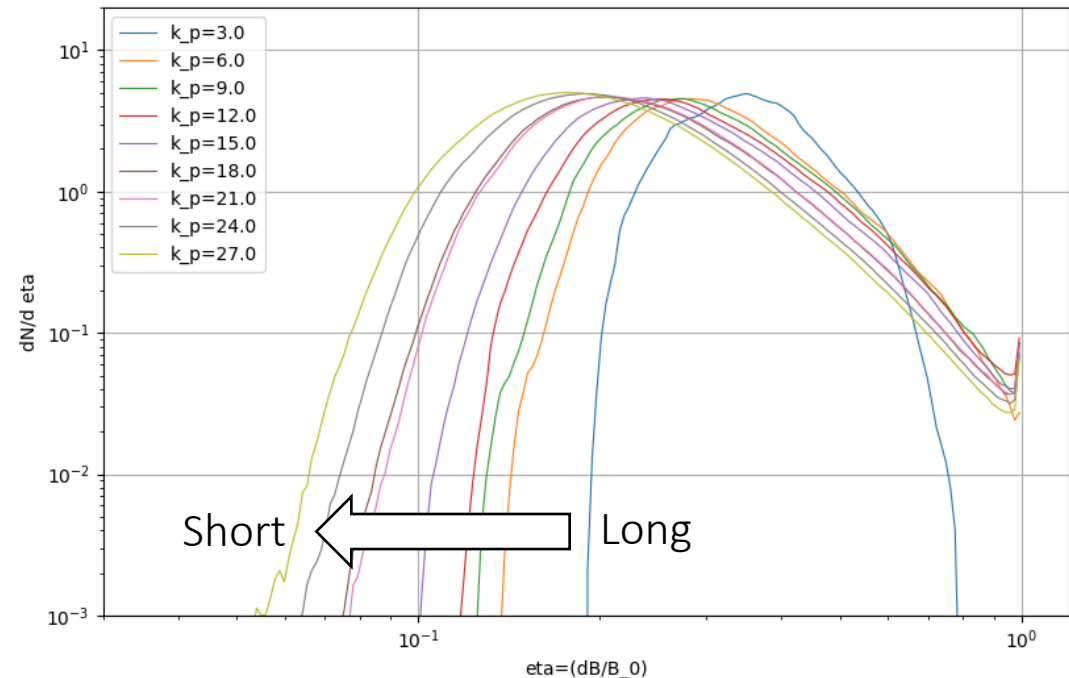
- Wavenumber of turbulence and particle energy
 - Charged particles interact with turbulence of wavelengths around their gyro radius
 - Information on short-wavelength turbulence is necessary to solve the acceleration and propagation of low-energy charged particles
 - However, there are limits to the resolution of MHD calculations, and short-wavelength information must be modeled
- Sub-grid modeling
 - Modeled through the probability distribution function of turbulence
 - The mean field can be roughly obtained from MHD simulation



Is it possible to model probability distribution functions of $(\delta B/B_0)$?

Probability Distribution Function (PDF) of $\eta = \delta B / B_0$

- PDF of $\eta = \delta B / B_0$
 - Analysis of box simulation
 - The PDF appears to converge as the wavelength becomes shorter
 - The peak of PDFs follows the average value for the entire box
 - This universality may be due to the intermittency of turbulence

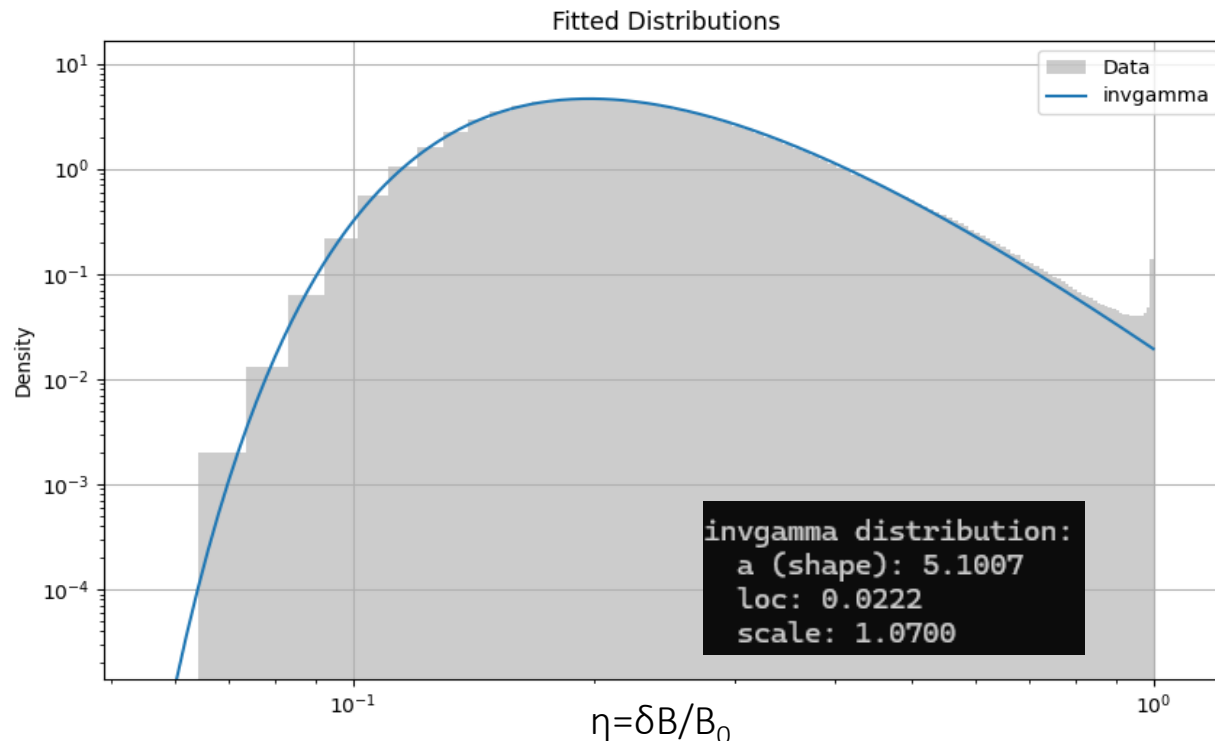


Long wavelength ← → Short wavelength

Fitting function

- PDFs are well fitted by the “inverse gamma distribution”
 - α is universal for sufficiently short wavelength (large k_p)
 - β can be obtained from the average value of the box
 - (Even below resolution) **predictable from statistical theory** of turbulence (e.g. Kolmogorov law)

$$f(x; \alpha, \beta) = \frac{\beta^\alpha}{\Gamma(\alpha)} \frac{e^{-\beta/x}}{x^{\alpha+1}}$$



We can use this functional form to model the (much) short wavelength!

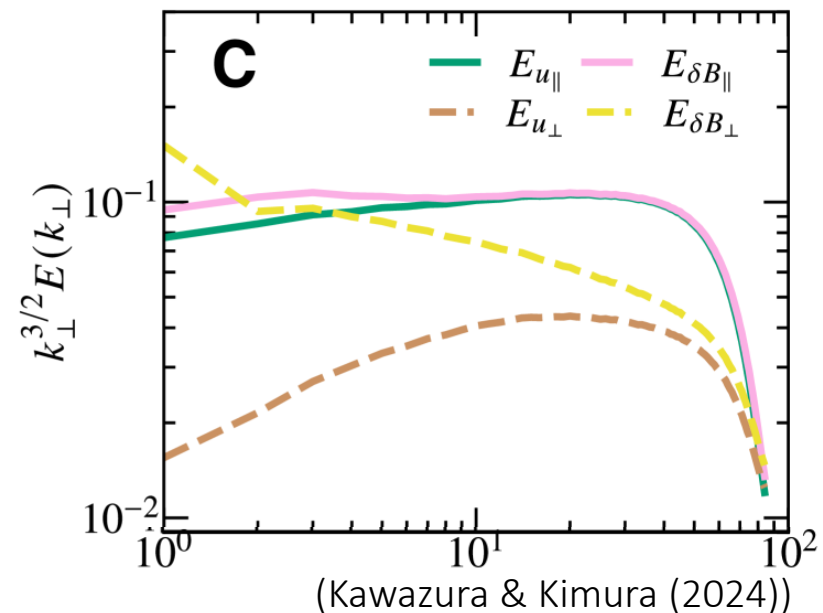
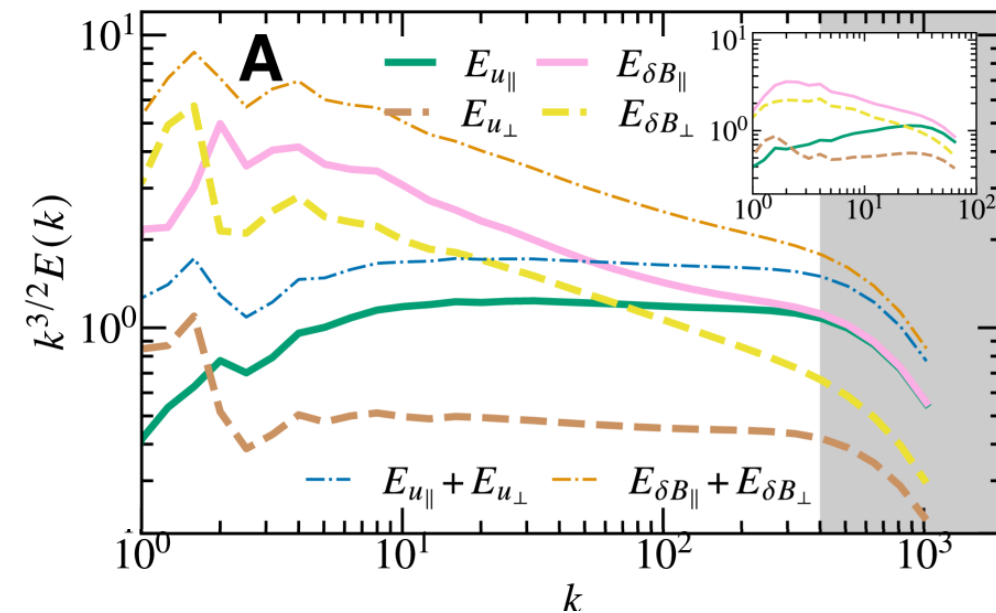
Summary / Next steps

- Summary
 - We are developing a code to solve for the acceleration and propagation of cosmic rays consistent with MHD simulations
 - Using a stochastic differential equation approach, a easily extendable and parallelization-efficient code can be designed
 - We have calculated for the spatial diffusion of particles on a box simulation of MHD turbulence
 - We adopted the quasi-linear theory (QLT) and solved the Fokker-Planck equation consistently with MHD simulation
 - We confirm that the code can capture the combined effect of QLT and MHD: field-line wandering
- Next step
 - Calculations for multi-energy case (since this work was a mono energy calculation)
 - Calculations including momentum space diffusion (acceleration)
 - Implementation of time evolution of turbulence field
 - Application to accretion disk systems

What we want to find out (“Ambition” part)

- Spectrum of Magneto-Rotational Instability (MRI) turbulence
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 - Kawazura & Kimura (2024): First time ever to resolve from MHD scale to inertial range
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Basic equation and methodology

- **Fokker-Planck equation:** describing cosmic ray propagation and acceleration

$$\frac{\partial f}{\partial t} = \nabla \cdot (\boldsymbol{\kappa} \cdot \nabla f - \mathbf{V} f) + \frac{1}{p^2} \frac{\partial}{\partial p} \left[p^2 \left(\frac{1}{3} (\nabla \cdot \mathbf{V}) p + \Lambda_{\text{loss}} \right) f \right] + \frac{1}{p^2} \frac{\partial}{\partial p} \left(D_{pp} p^2 \frac{\partial f}{\partial p} \right)$$



This work → Development of a post-process code to solve this equation based on MHD simulation in 3D (spatial) + 1D (energy)

Basic equation and methodology

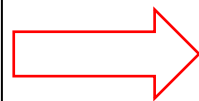
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Advection: velocity field (MHD sim.)

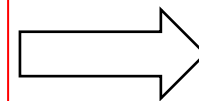
Adiabatic heating/loss: velocity field (MHD sim.)

$$\frac{\partial f}{\partial t} = \nabla \cdot (\kappa \cdot \nabla f - \mathbf{V} f) + \frac{1}{p^2} \frac{\partial}{\partial p} \left[p^2 \left(\frac{1}{3} (\nabla \cdot \mathbf{V}) p + \Lambda_{\text{loss}} \right) f \right] + \frac{1}{p^2} \frac{\partial}{\partial p} \left(D_{pp} p^2 \frac{\partial f}{\partial p} \right)$$

**3D MHD
simulation**



**Fokker-Planck
Solver**



**Observable
(γ , neutrino, ...)**

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Cooling: appropriate processes
(e.g., photomeson production)

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Momentum Diffusion: modeled from MHD simulation

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Diffusion: modeled from MHD simulation

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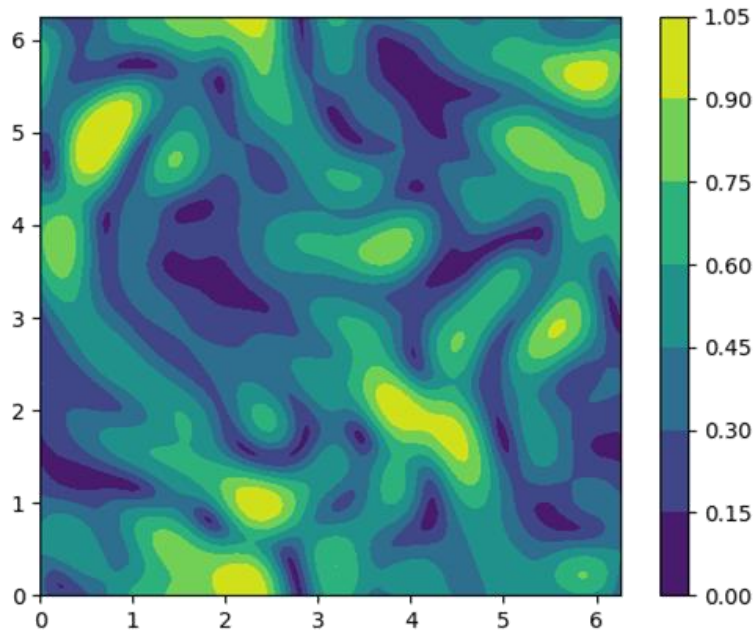
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$$r_c = \frac{E}{eB}$$

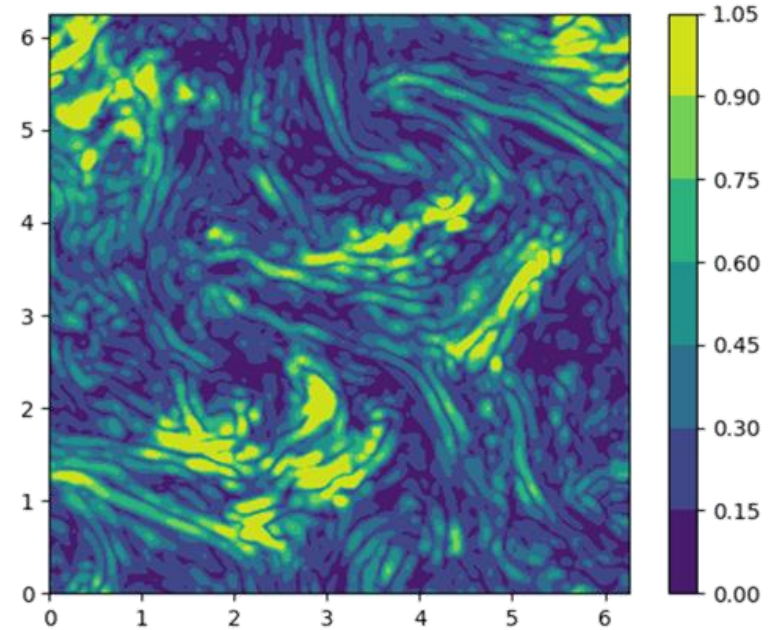
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Momentum Diffusion: modeled from MHD simulation

Turbulence felt by high energy particles



Turbulence felt by low energy particles

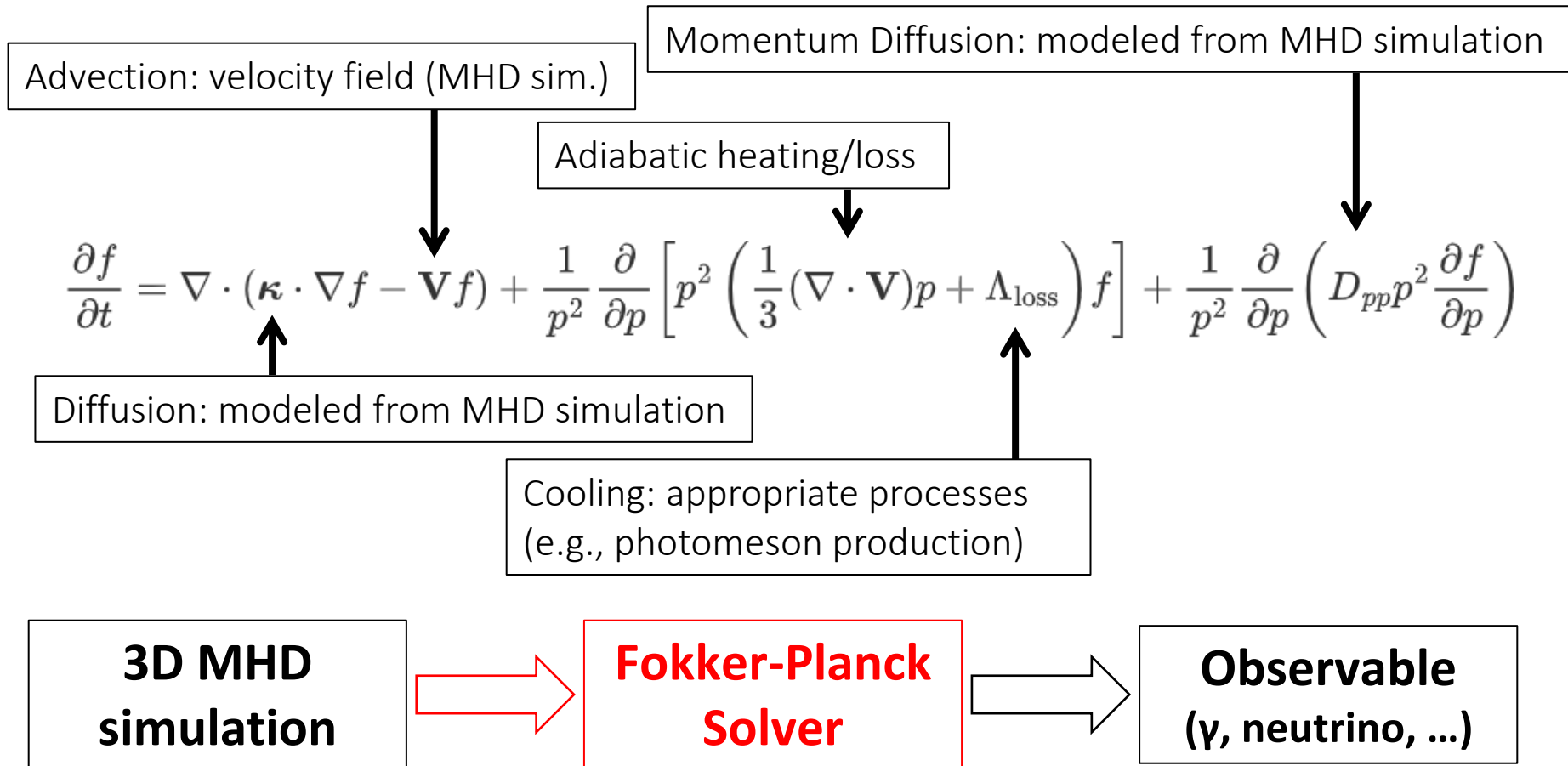


Y. Kawazura (see also Kawazura & Kimura (2024))

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Basic equation and methodology

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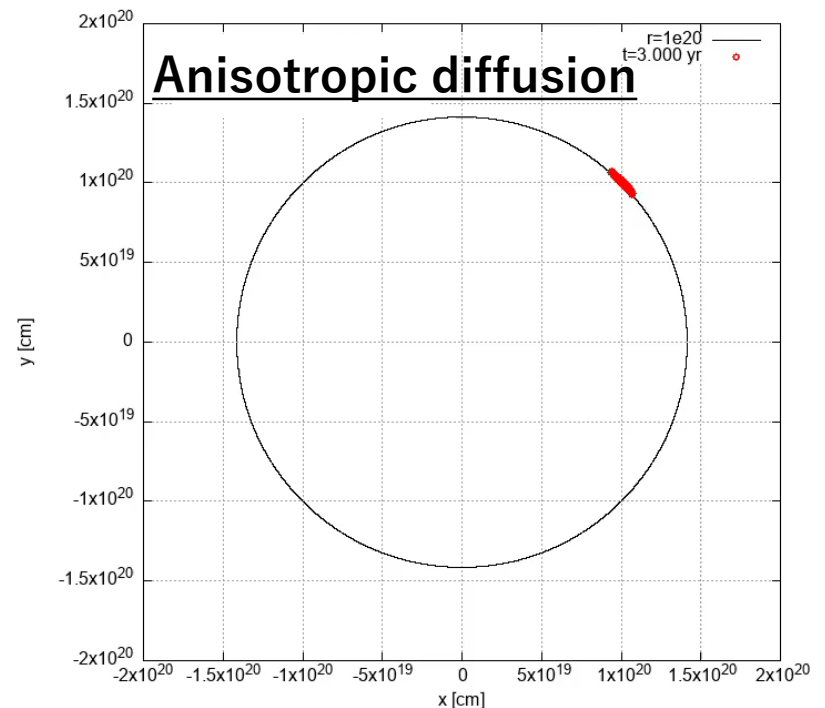
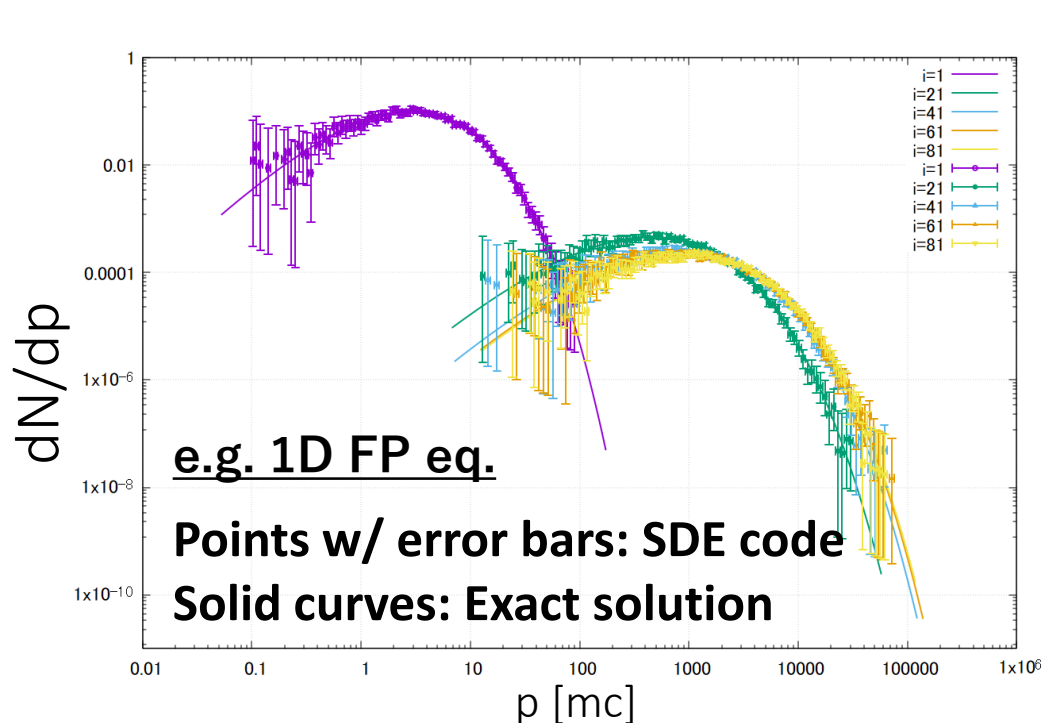


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Method & Current status

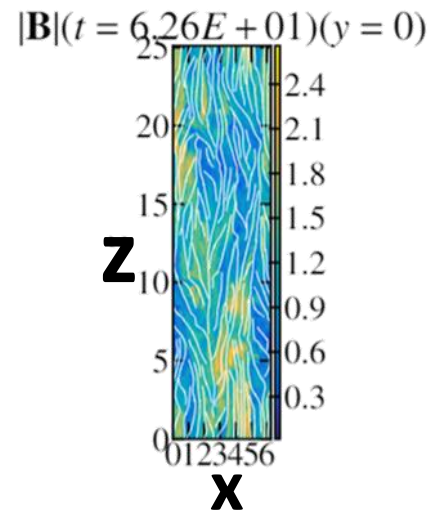
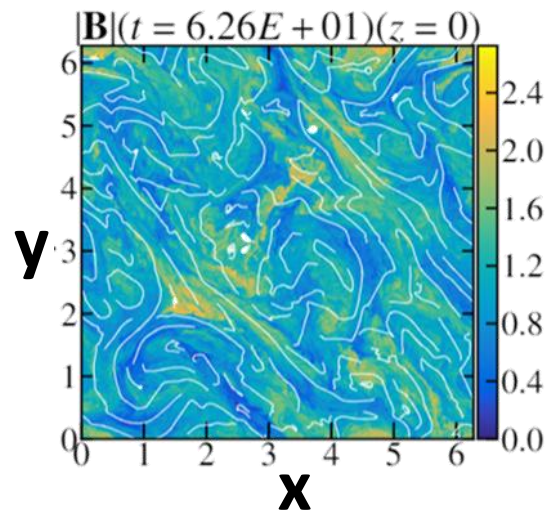
- Stochastic Differential Equation method (SDE method)
 - Convert partial differential eq. into “many ordinary differential eqs. w/ stochastic terms”
 - Parallelization ☉, Multi-D/species ☉, Stability ☉, Accuracy Δ

(\because Accuracy is determined by statistics \rightarrow Can be covered by an efficient computation!)
- Current status: Fokker-Planck equation solver part completed!

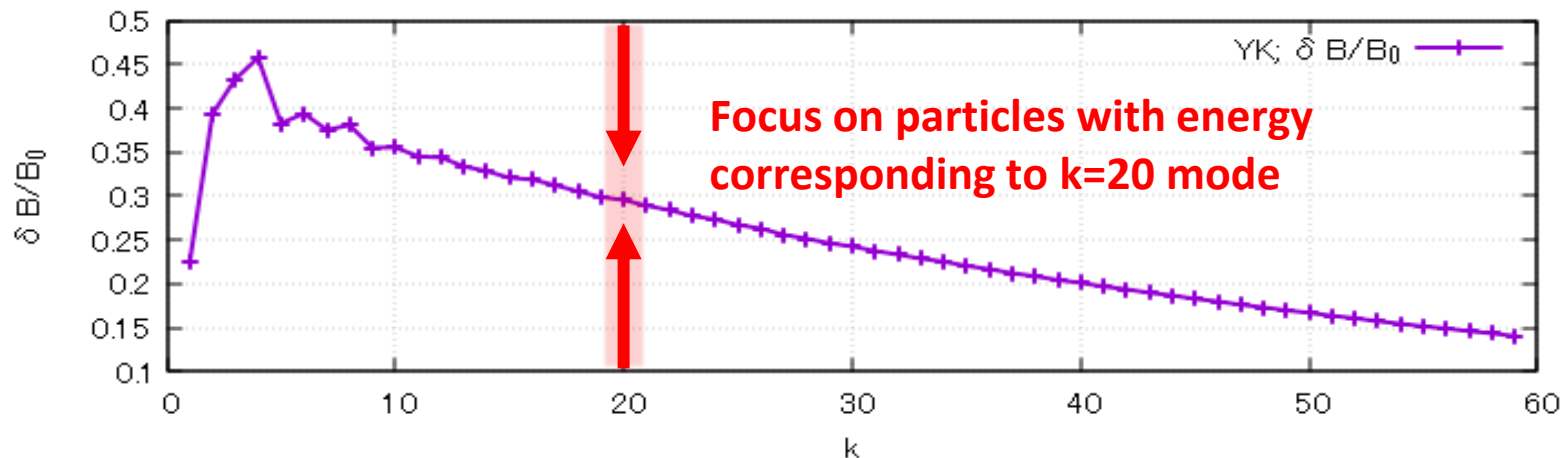


Test Calculation: MHD turbulence

- MHD turbulence (incompressible) (by Y. Kawazura, see also Kawazura & Kimura (2024))
 - Calculate spatial diffusion with MHD simulation data of artificially excited turbulence



- 3D calc. (256x256x256)
- B-field is roughly in the z direction
- Periodic boundary
- Velocity field is ignored
(for simplicity)



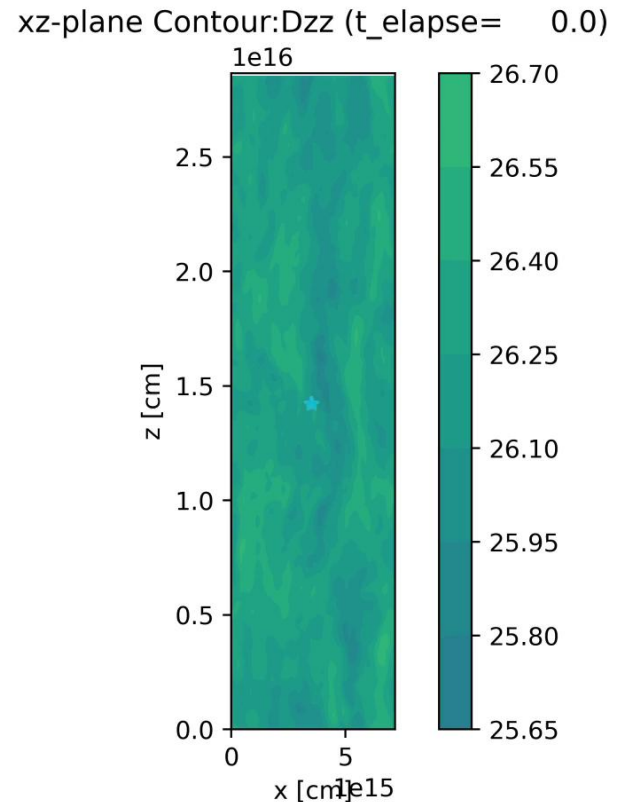
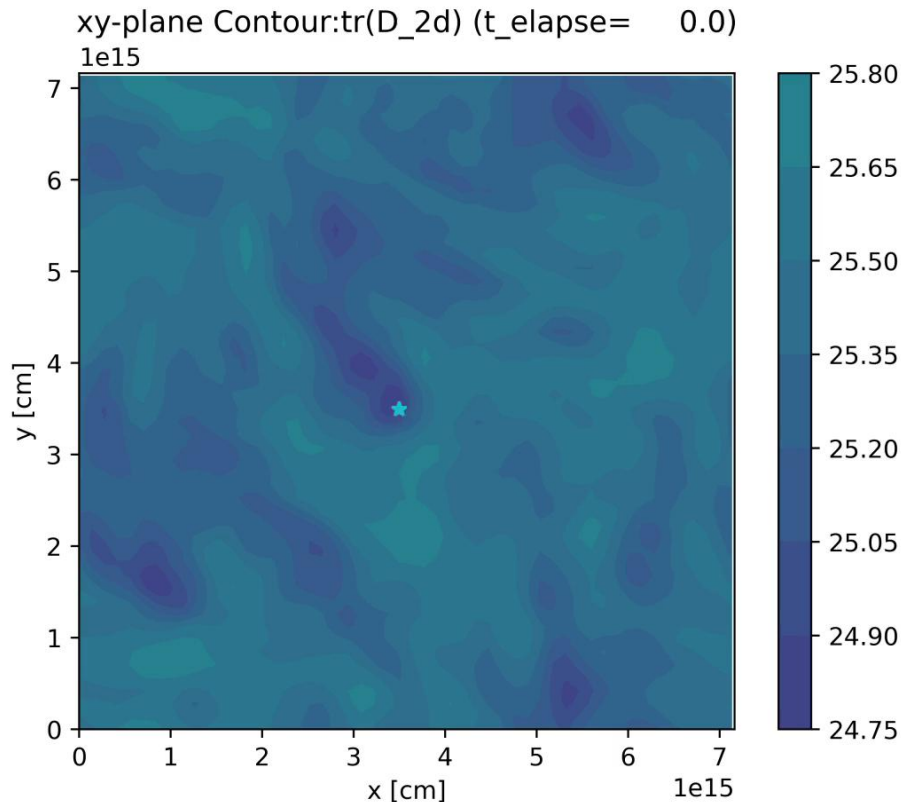
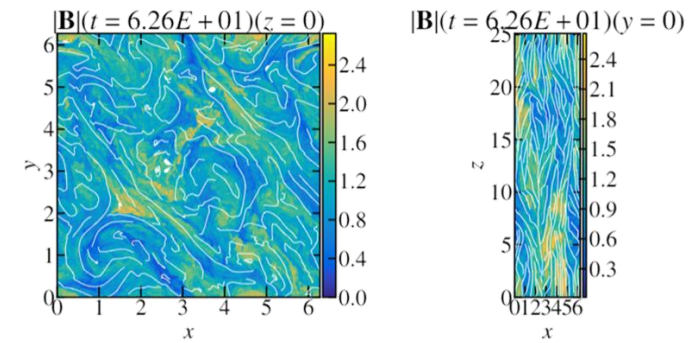
Test Calculation: MHD turbulence

- Model:

- Quasi-Linear Theory (QLT) + Alfvénic turbulence (e.g., Blandford & Eichler (1987))

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$$\text{Gyro radius: } r_L = \frac{E}{e B_0}$$



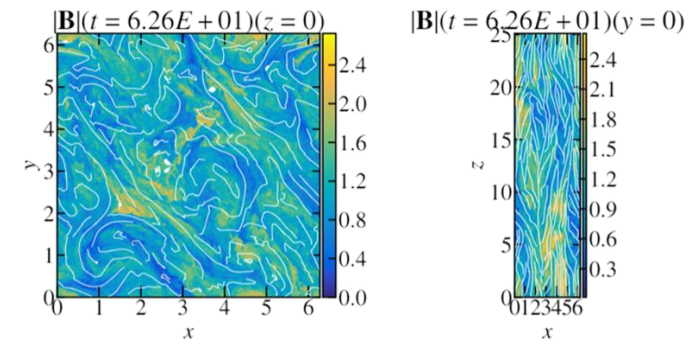
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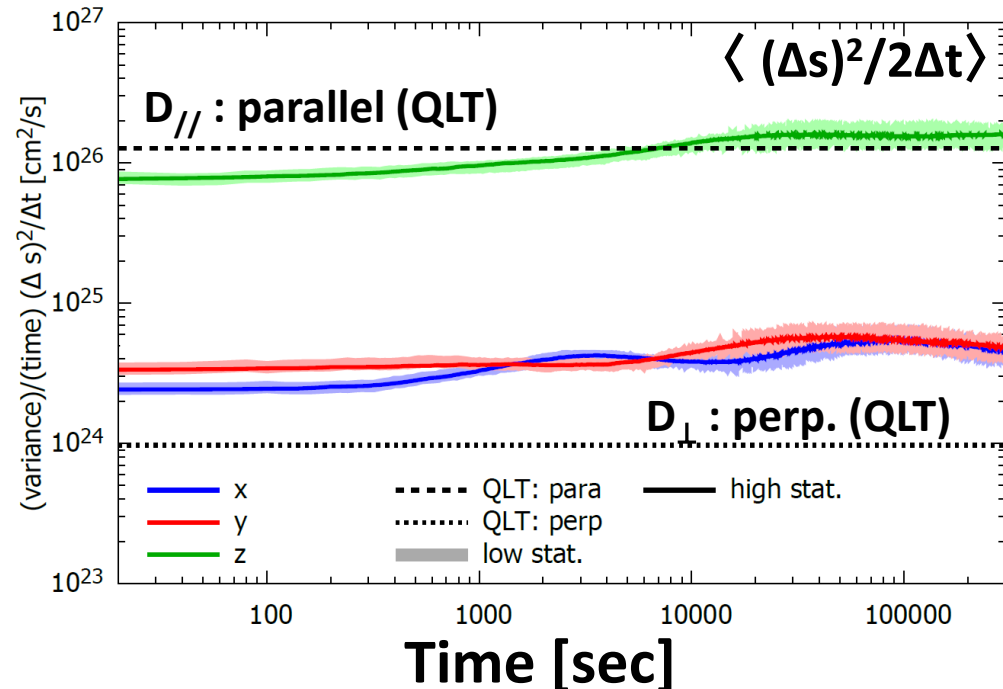
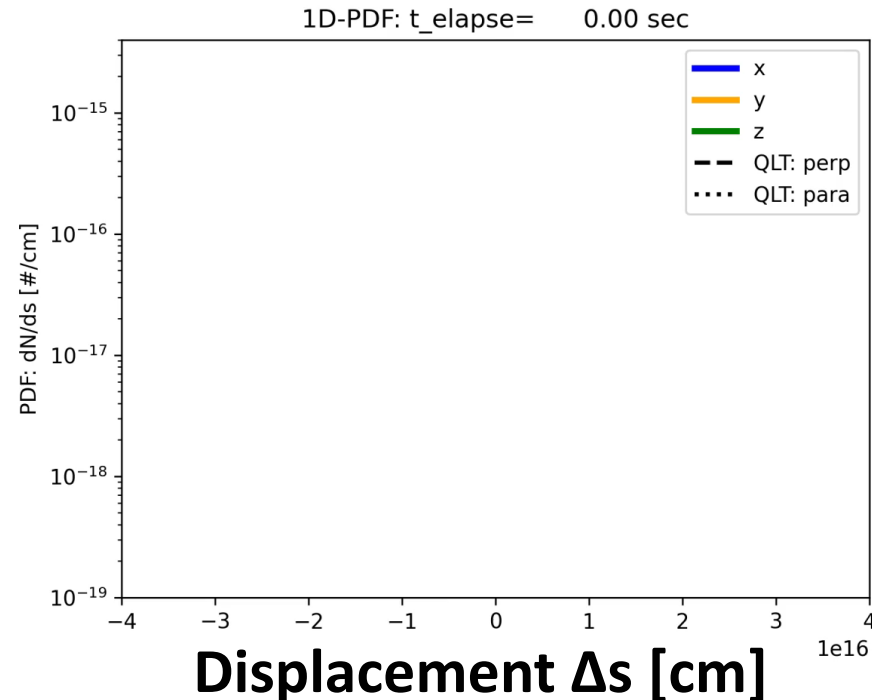
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$$\text{Gyro radius: } r_L = \frac{E}{e B_0}$$



Parallel (z): consistent with QLT 🍀

Perpendicular (x,y): much faster than QLT... 😬



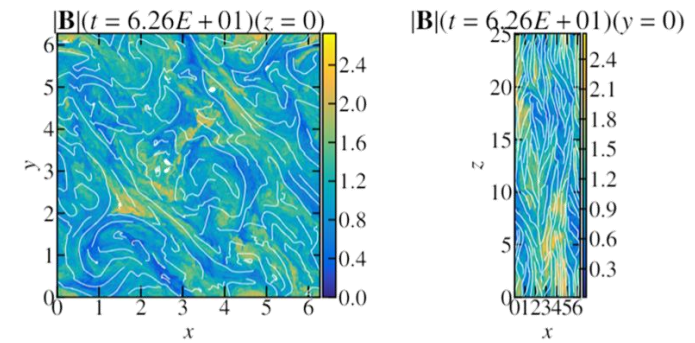
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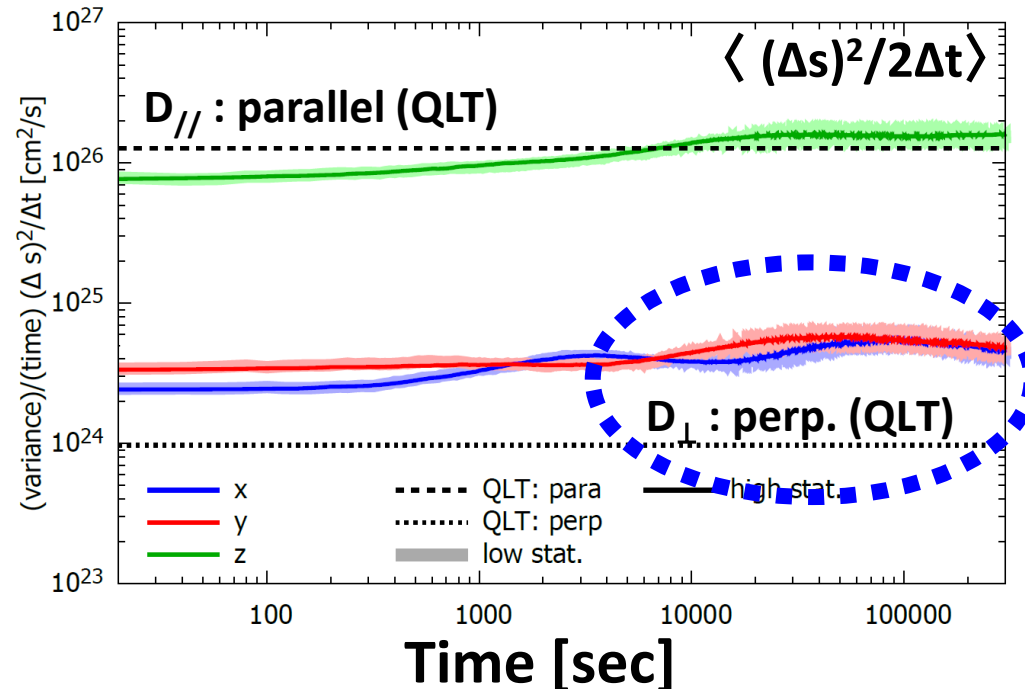
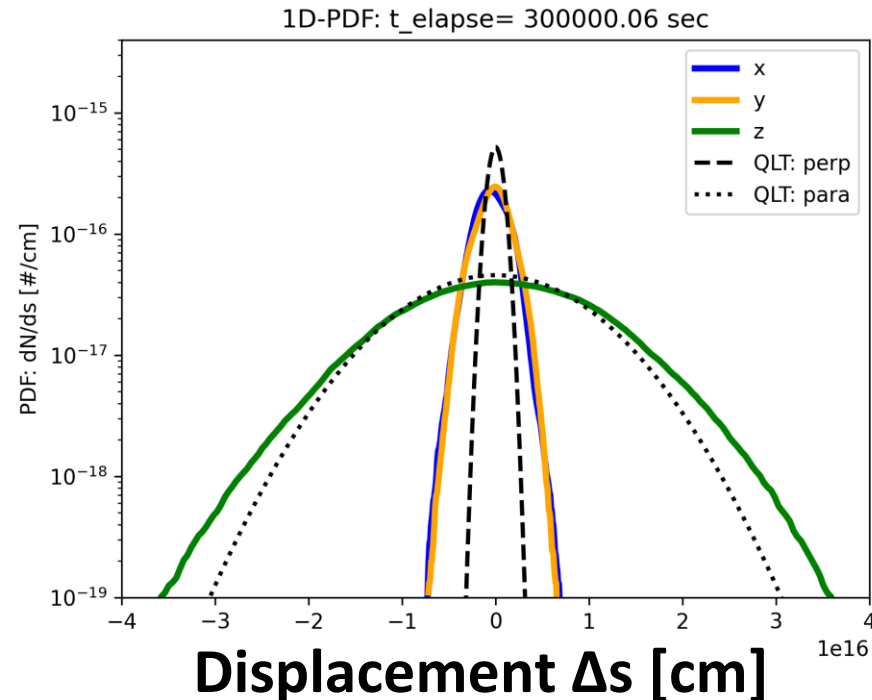
$$D_{\parallel} = \frac{1}{3} r_L c \left(\frac{\delta B}{B_0} \right)^{-2}, \quad D_{\perp} = D_{\parallel} \left(\frac{\delta B}{B_0} \right)^4$$

$$\text{Gyro radius: } r_L = \frac{E}{e B_0}$$



Parallel (z): consistent with QLT 🍄

Perpendicular (x,y): much faster than QLT... 😬



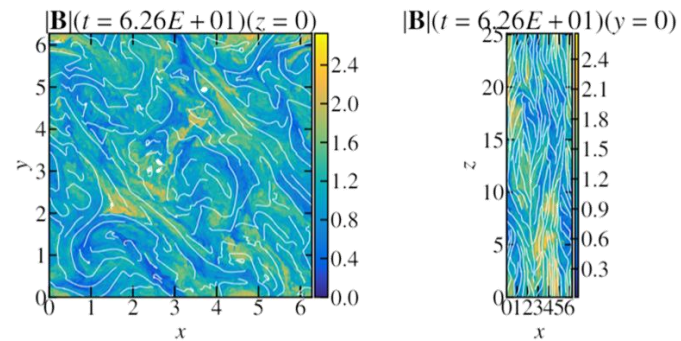
Test Calculation: MHD turbulence

- Model:

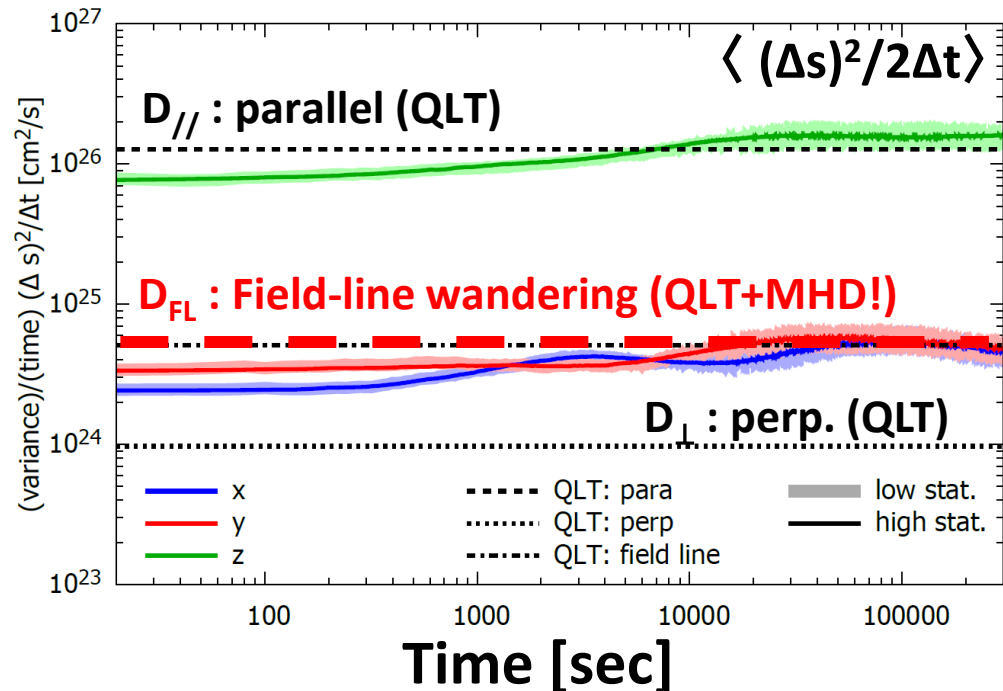
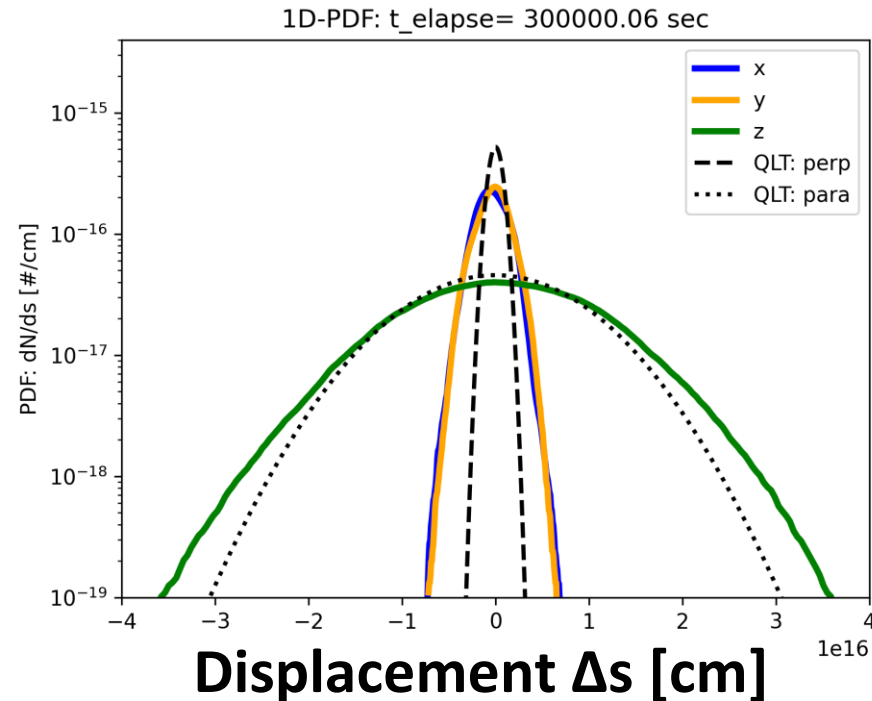
- Quasi-Linear Theory (QLT) + Alfvénic turbulence (e.g., Blandford & Eichler (1987))

$$D_{\parallel} = \frac{1}{3} r_L c \left(\frac{\delta B}{B_0} \right)^{-2}, \quad D_{\perp} = D_{\parallel} \left(\frac{\delta B}{B_0} \right)^4$$

$$\text{Gyro radius: } r_L = \frac{E}{e B_0}$$



**Perpendicular: consistent with the field-line wandering (MHD effect!)
(e.g., Jokipii & Parker (1968))**



Summary / Next steps

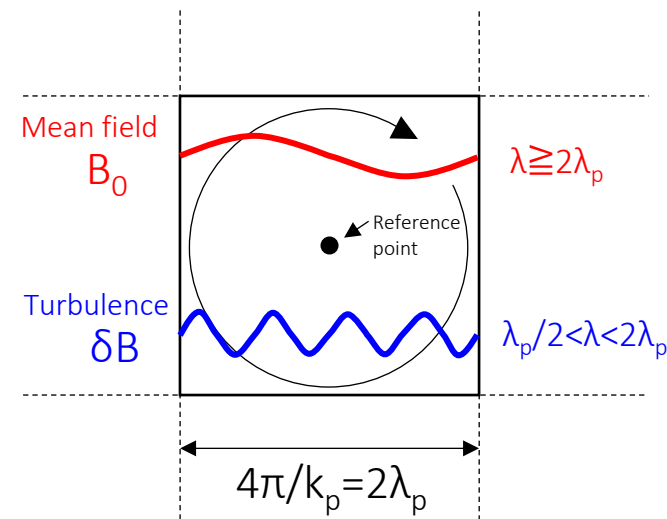
- Summary
 - We are developing a code to solve for the acceleration and propagation of cosmic rays consistent with MHD simulations
 - Using a stochastic differential equation approach, a easily extendable and parallelization-efficient code can be designed
 - We have calculated for the spatial diffusion of particles on a box simulation of MHD turbulence
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 - We confirm that the code can capture the combined effect of QLT and MHD: field-line wandering
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 - Calculations for multi-energy case (since this work was a mono energy calculation)
 - Calculations including momentum space diffusion (acceleration)
 - Implementation of time evolution of turbulence field
 - Application to accretion disk systems

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How do we calculate $\delta B/B_0$ at each point & wave number?

- MHD simulation and turbulence
 - MHD simulation only provides the sum of the “mean field (B_0)” and “turbulent field (δB)”.
 - For a given length scale, we need to divide the magnetic field into long-wavelength and short-wavelength components.
- Calculation method
 - First, specify a wave number $k_p = 2\pi/\lambda_p$ of the turbulence
 - Take a patch of size $2\lambda_p$ around a reference point
 - Fourier transform of MHD simulation data for each patch
 - The average field and turbulent field are separated
 - The turbulence degree is evaluated from the power ratio
 - Calculate this for each spatial point and the wave number



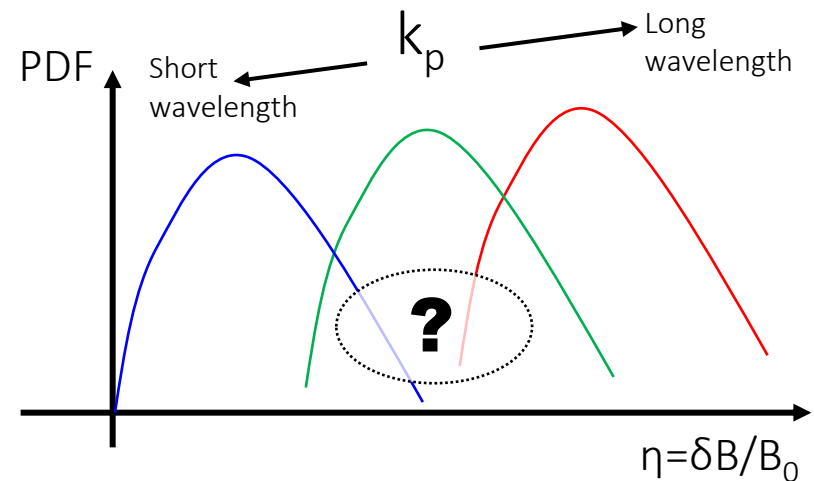
Then we can obtain $\delta B/B_0$ as a function of space and wave number!

Sub-grid modeling

Gyro radius

$$r_L = \frac{E}{eB_0} \propto E$$

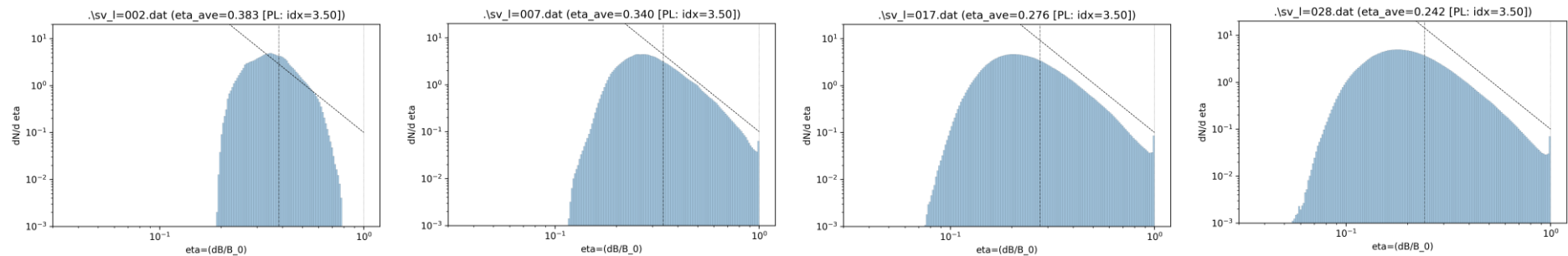
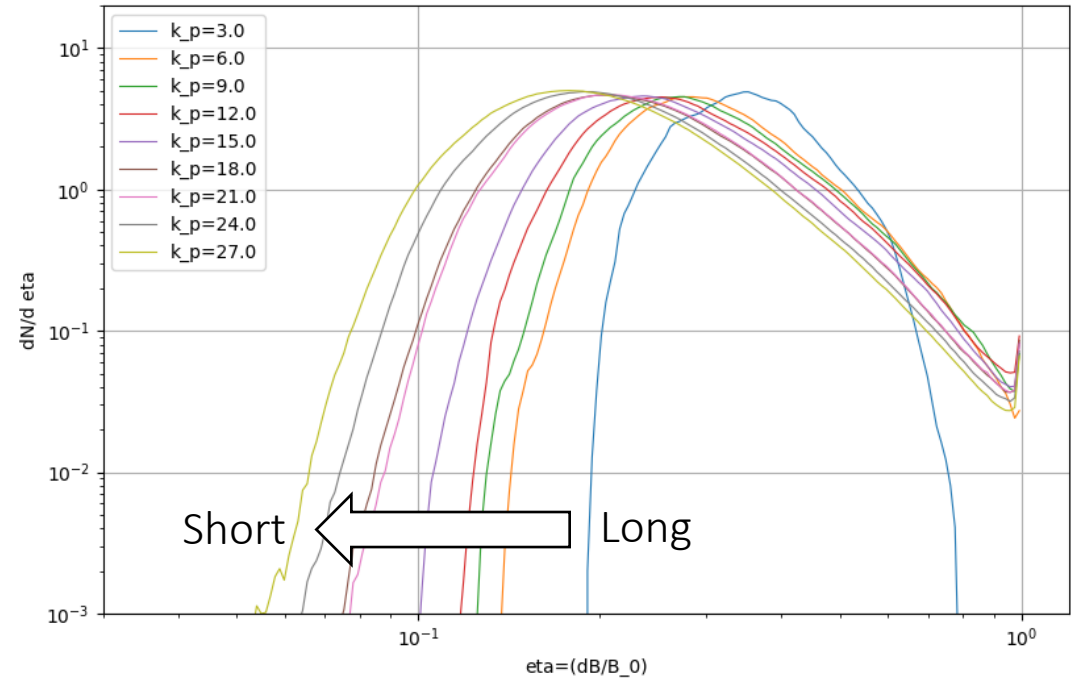
- Wavenumber of turbulence and particle energy
 - Charged particles interact with turbulence of wavelengths around their gyro radius
 - Information on short-wavelength turbulence is necessary to solve the acceleration and propagation of low-energy charged particles
 - However, there are limits to the resolution of MHD calculations, and short-wavelength information must be modeled
- Sub-grid modeling
 - Modeled through the probability distribution function of turbulence
 - The mean field can be roughly obtained from MHD simulation



Is it possible to model probability distribution functions of η ?

Probability Distribution Function (PDF) of $\eta = \delta B / B_0$

- PDF of $\eta = \delta B / B_0$
 - Analysis of box simulation
 - The PDF appears to converge as the wavelength becomes shorter
 - The peak of PDFs follows the average value for the entire box
 - This universality may be due to the intermittency of turbulence



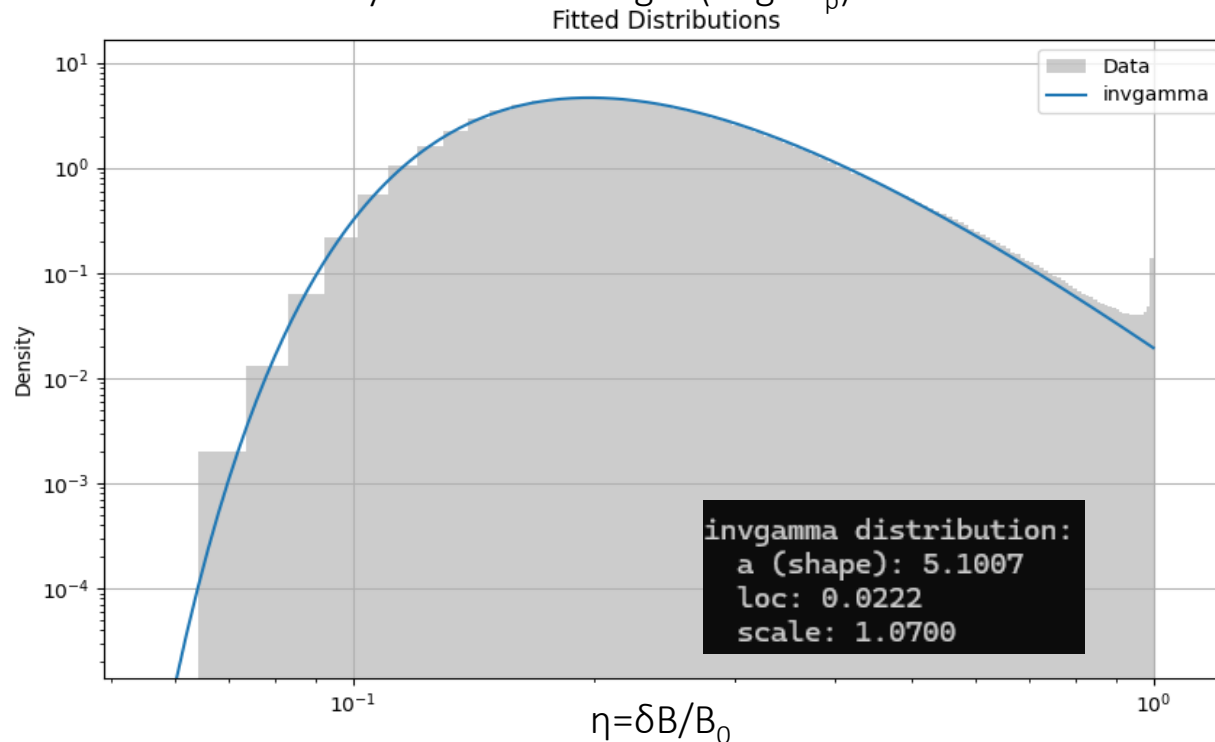
Long wavelength ← → Short wavelength

Fitting function

- PDFs are well fitted by the “inverse gamma distribution”

$$f(x; \alpha, \beta) = \frac{\beta^\alpha}{\Gamma(\alpha)} \frac{e^{-\beta/x}}{x^{\alpha+1}}$$

- β can be obtained from the average value of the box
- (Even below resolution) predictable from statistical theory of turbulence
- α is universal for sufficiently short wavelength (large k_p)



We can use this functional form to model the (much) short wavelength!

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Relationship to other studies in C01

- Kimura-san said...

- MHD Simulation + Test Particle Simulation
 - Solve orbits of CR particles using MHD data sets
 - Enable us to obtain diffusion coefficients
 - limited to CRs with $r_L > \Delta x$

SSK et al. 2016, 2019, in prep



Model for diffusion coefficient

- MHD Simulation + CR Transport simulation
 - Solve CR transport equation using MHD data sets
 - We need a model for diffusion coefficients
 - We can obtain useful info for CRs with $r_L < \Delta x$

Talk by Ishizaki-san; Poster by Kawashima-san



Stochastic Differential Equation (SDE) method

- (Ito-type) stochastic differential equation (SDE)
 - Ordinary differential equation w/ stochastic term
 - Ito-SDE has a following standard form:

$$\frac{d\hat{v}}{dt} = -a(\hat{v}) + b(\hat{v}) \cdot \hat{\xi}$$

$$\Leftrightarrow d\hat{v} = -a(\hat{v})dt + b(\hat{v}) \cdot d\hat{L} \Leftrightarrow \hat{v}(t) = \hat{v}(0) - \int_0^t a(\hat{v}(s))ds + \int_0^t b(\hat{v}(s))d\hat{L}(s)$$

Where $a(v)$ and $b(v)$ are smooth functions, ξ is a stochastic variable generated by Gaussian process

- One-to-one correspondence between a SDE and a PDE (partial differential equation)
 - The ensemble of solutions to the SDE follows a PDE called the master equation
 - In particular, for the Ito-SDE, the master equation is the diffusion-advection equation

$$\frac{d\hat{v}}{dt} = \underbrace{-a(\hat{v})}_{\text{Drift}} + \underbrace{b(\hat{v}) \cdot \hat{\xi}}_{\text{Random walk (mean free path)}} \Leftrightarrow \frac{\partial P(v, t)}{\partial t} = \underbrace{\frac{\partial}{\partial v} (a(v)P(v, t))}_{\text{Advection}} + \underbrace{\frac{\partial^2}{\partial v^2} \left(\frac{1}{2} b(v)^2 P(v, t) \right)}_{\text{Diffusion}}$$

$\left(\langle f(v) \rangle = \int f(v) P(v, t) dv \right)$

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The advection-diffusion equation can be solved by solving a large number of Ito-SDEs and taking their ensemble!

$$\frac{d\hat{v}}{dt} = \underbrace{-a(\hat{v})}_{\text{Drift}} + \underbrace{b(\hat{v}) \cdot \hat{\xi}}_{\text{Random walk (mean free path)}} \Leftrightarrow \frac{\partial P(v, t)}{\partial t} = \underbrace{\frac{\partial}{\partial v} (a(v)P(v, t))}_{\text{Advection}} + \underbrace{\frac{\partial^2}{\partial v^2} \left(\frac{1}{2} b(v)^2 P(v, t) \right)}_{\text{Diffusion}}$$

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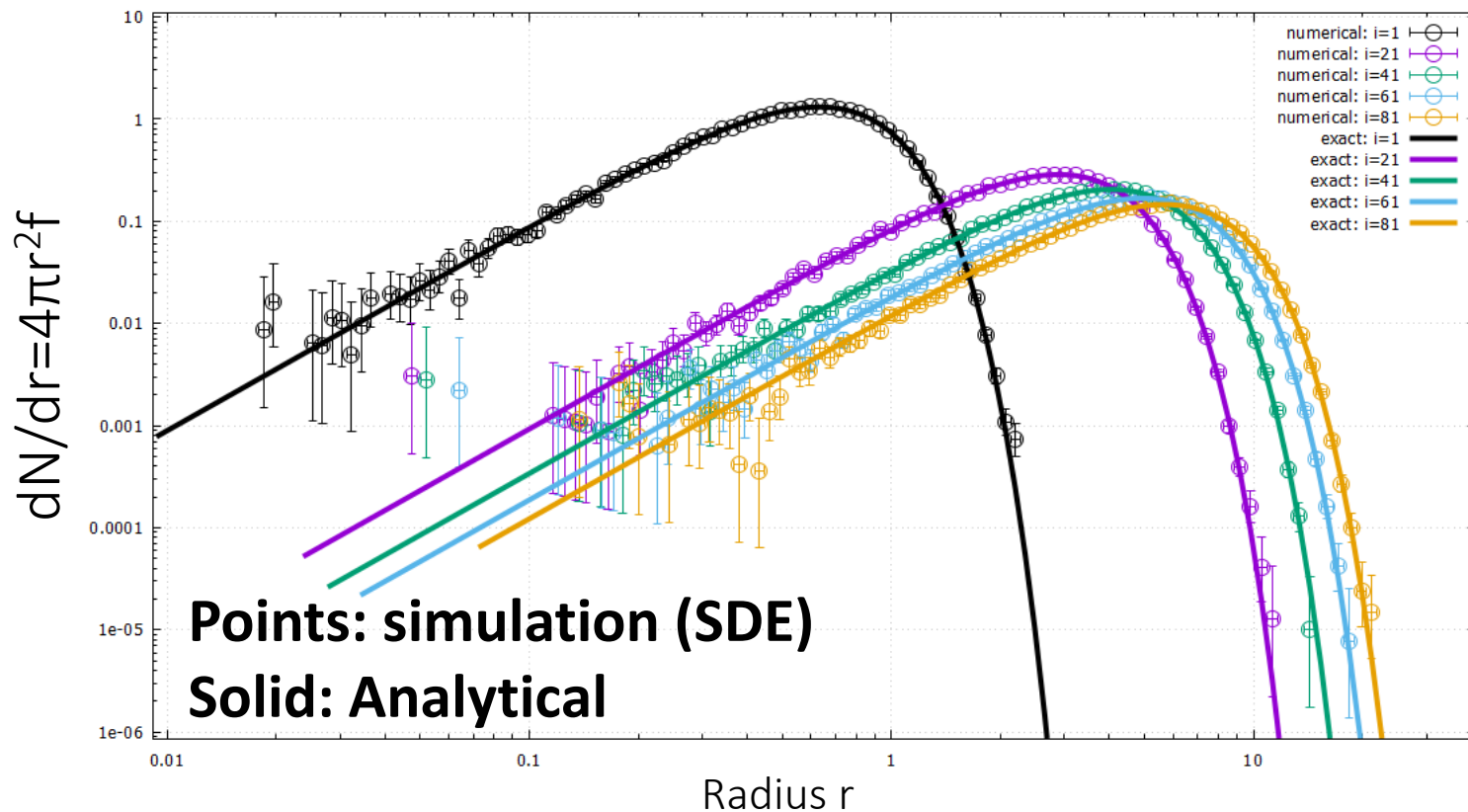
Advantages / Disadvantages (vs. grid-based method)

- Advantages
 - Easily expandable to higher dimensions and multi-particle species
 - High parallelization efficiency $\sim 100\%$ (\because just solve many independent ODEs)
 - Computational stability is easily ensured because CFL conditions caused by grid size do not occur
 - Intuitive introduction of new effects, since only effects over single particle equations are considered
- Disadvantages
 - Difficult to set boundary conditions
 - But, in our field, we basically consider relatively simple boundary conditions (e.g., “0” at infinity)
 - Computational accuracy depends on particle number statistics
 - Can be compensated by high parallelization efficiency

Test-calculation: simple diffusion in 3D-space

- 3D diffusion: $D=1.0$, impulsive injection in $t=0$ ($@r_0=0$)
- The calculation is performed in Cartesian coordinate (x,y,z)

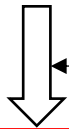
$$\frac{\partial f}{\partial t} - D\Delta f = 0 \quad G(r, t; r_0, t_0) = \frac{1}{\pi^{3/2} [4D(t - t_0)]^{3/2}} \exp\left(-\frac{|r - r_0|^2}{4D(t - t_0)}\right)$$



Test-Calculation 2: Stochastic acceleration

- [Mertsch 2011](#); Green's function of the FP equation in momentum space

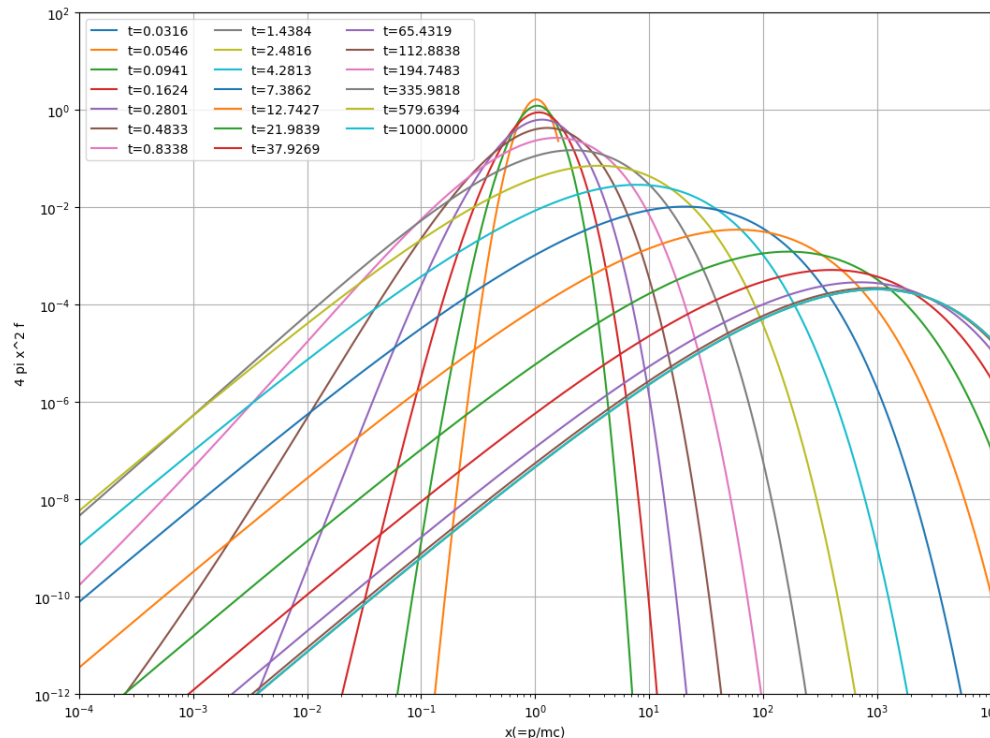
$$\frac{\partial f(p, t)}{\partial t} = -\frac{1}{p^2} \frac{\partial}{\partial p} \left(p^2 \left(-D_{pp}(p, t) \frac{\partial f(p, t)}{\partial p} + A(p, t) f(p, t) \right) \right)$$



$$A(p, t) = mc \left(\frac{p}{mc} \right) a_0, \quad D_{pp}(p, t) = k_0 (mc)^2 \left(\frac{p}{mc} \right)^q$$

Injected at $t=t_0$ and $x=x_0$ ($p=x_0 mc$)

$$f = \frac{1}{(mc)^3 4\pi x_0^3} \exp \left(-\frac{3}{2} a_0 (t - t_0) \right) \frac{a_0}{k_0} \frac{(xx_0)^{(2-q)/2} \sqrt{g(t)}}{1 - g(t)} \exp \left(-\frac{a_0}{(2-q)k_0} \frac{x^{2-q} g(t) + x_0^{2-q}}{1 - g(t)} \right) I_{\frac{1+q}{2-q}} \left[\frac{a_0}{(2-q)k_0} \frac{2(xx_0)^{(2-q)/2} \sqrt{g(t)}}{1 - g(t)} \right] \left(\frac{x}{x_0} \right)^{-3/2}$$



$$g(t) = \exp [-(2-q)a_0(t-t_0)]$$

I_ν : modified Bessel function

$m=c=1$

$x_0=1$

$t_0=0$

$a_0=-0.1$ (<0)

$k_0=0.5$

$q=5/3$

Steady state at $t \sim > 100$

Test-Calculation 2: Stochastic Acceleration

- Example of formulation in SDE

- If $\phi=4\pi p^2 f$, we can rewrite the FP equation in the form of the master equation for an Ito-SDE

$$\frac{\partial f(p, t)}{\partial t} = -\frac{1}{p^2} \frac{\partial}{\partial p} \left(p^2 \left(-D_{pp}(p, t) \frac{\partial f(p, t)}{\partial p} + A(p, t) f(p, t) \right) \right)$$

$$\Rightarrow \frac{\partial \phi(p, t)}{\partial t} = -\frac{\partial}{\partial p} \left(\left(A(p, t) + \frac{2D_{pp}(p, t)}{p} + \frac{\partial D_{pp}(p, t)}{\partial p} \right) \phi(p, t) \right) + \frac{\partial^2}{\partial p^2} (D_{pp}(p, t) \phi(p, t))$$

- Ito-type SDEs and Master Equations (Restated)

$$\frac{d\hat{v}}{dt} = -a(\hat{v}) + b(\hat{v}) \cdot \hat{\xi} \quad \leftrightarrow \quad \frac{\partial P(v, t)}{\partial t} = \frac{\partial}{\partial v} (a(v) P(v, t)) + \frac{\partial^2}{\partial v^2} \left(\frac{1}{2} b(v)^2 P(v, t) \right)$$

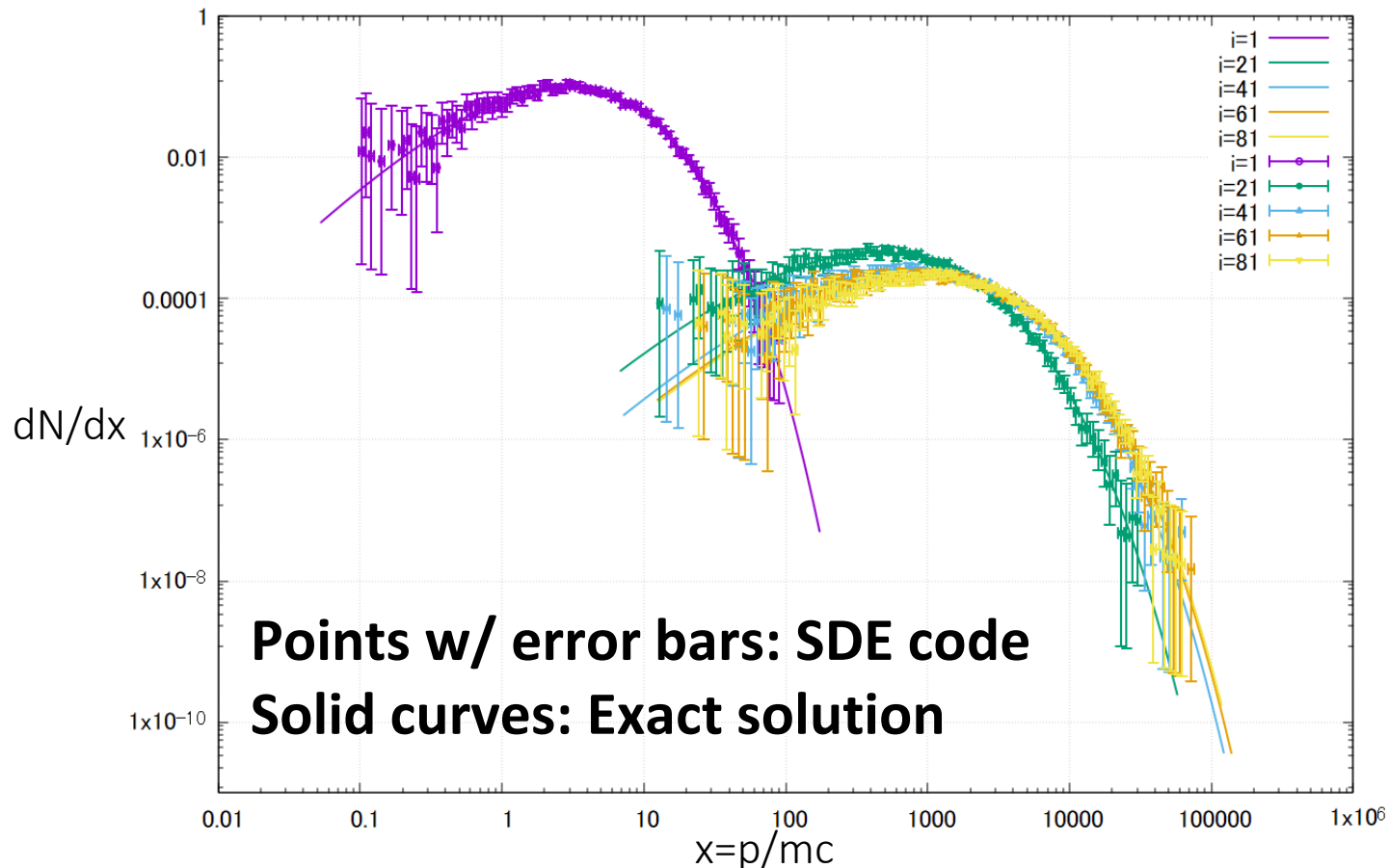
- By comparing the coefficients, the SDE corresponding to the FP equation is obtained as:

$$d\hat{p} = \left(A(p, t) + \frac{2D_{pp}(p, t)}{p} + \frac{\partial D_{pp}(p, t)}{\partial p} \right) dt + \sqrt{2D_{pp}(p, t)} d\hat{W}$$

Test-Calculation 2: Stochastic Acceleration

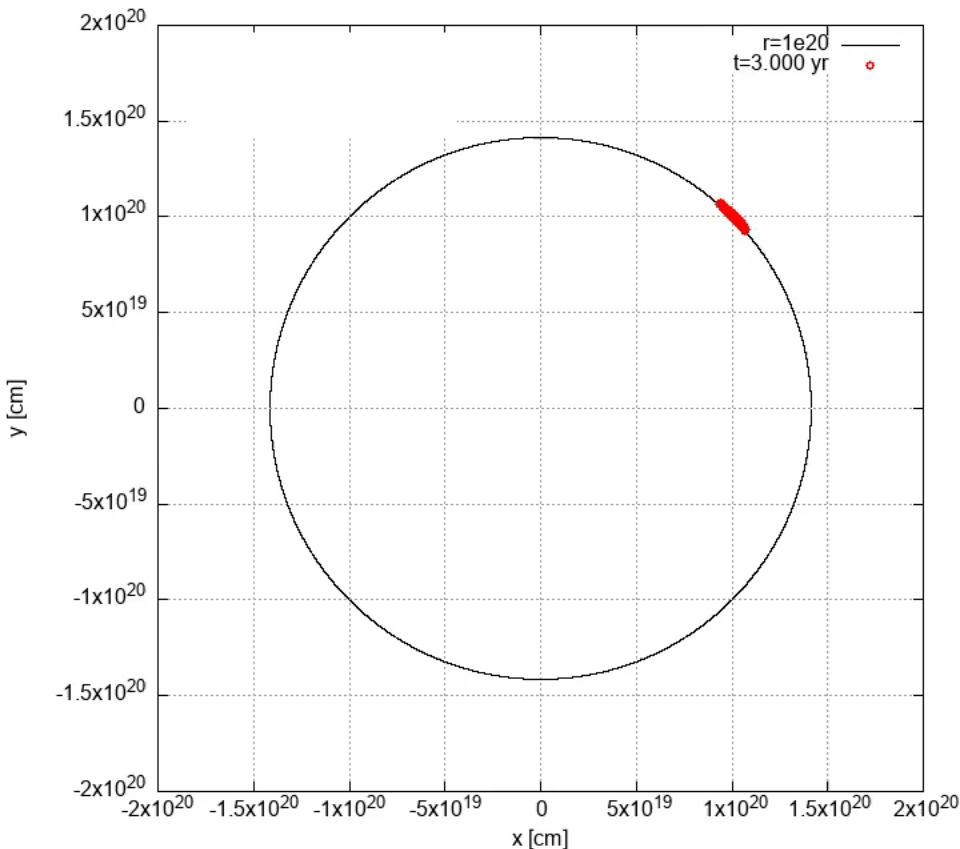
- Comparison with exact solution
$$d\hat{p} = \left(A(p, t) + \frac{2D_{pp}(p, t)}{p} + \frac{\partial D_{pp}(p, t)}{\partial p} \right) dt + \sqrt{2D_{pp}(p, t)} d\hat{W}$$
 - Points w/ error bars: simulation by SDE code, Solid line: analytical solution

Successfully solve the FP equation with this technique!



Test-Calculation 3: anisotropic diffusion

- Magnetic field: ϕ -direction
 - $\kappa_{\perp} = 10^{-6} \kappa_{\parallel}$, $\kappa_{\parallel} = 3.0 \times 10^{28} (E/10 \text{ GeV})^{1/3}$
 - Setting: 1000-particles, 3000yr, Power-law injection to energy space



$$\overleftrightarrow{\kappa} = \begin{pmatrix} \kappa_{\perp} + (\kappa_{\parallel} - \kappa_{\perp}) \frac{y^2}{x^2 + y^2} & -(\kappa_{\parallel} - \kappa_{\perp}) \frac{xy}{x^2 + y^2} & 0 \\ -(\kappa_{\parallel} - \kappa_{\perp}) \frac{yx}{x^2 + y^2} & \kappa_{\perp} + (\kappa_{\parallel} - \kappa_{\perp}) \frac{x^2}{x^2 + y^2} & 0 \\ 0 & 0 & \kappa_{\parallel} \end{pmatrix}$$

$$\nabla \cdot \overleftrightarrow{\kappa} = -\frac{\kappa_{\parallel} - \kappa_{\perp}}{\rho} \hat{\rho}$$

$(\rho = \sqrt{x^2 + y^2})$

Anisotropic diffusion is solved well!

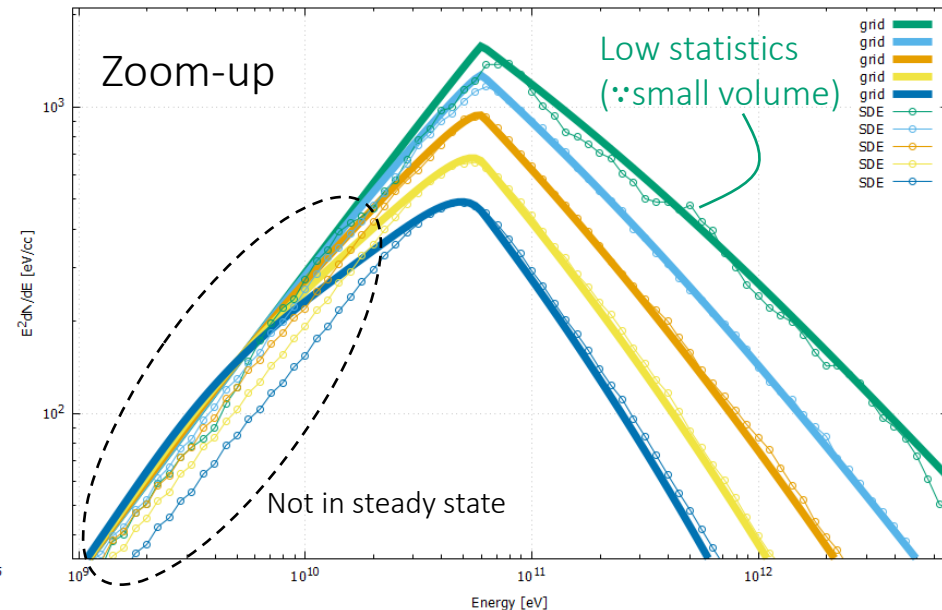
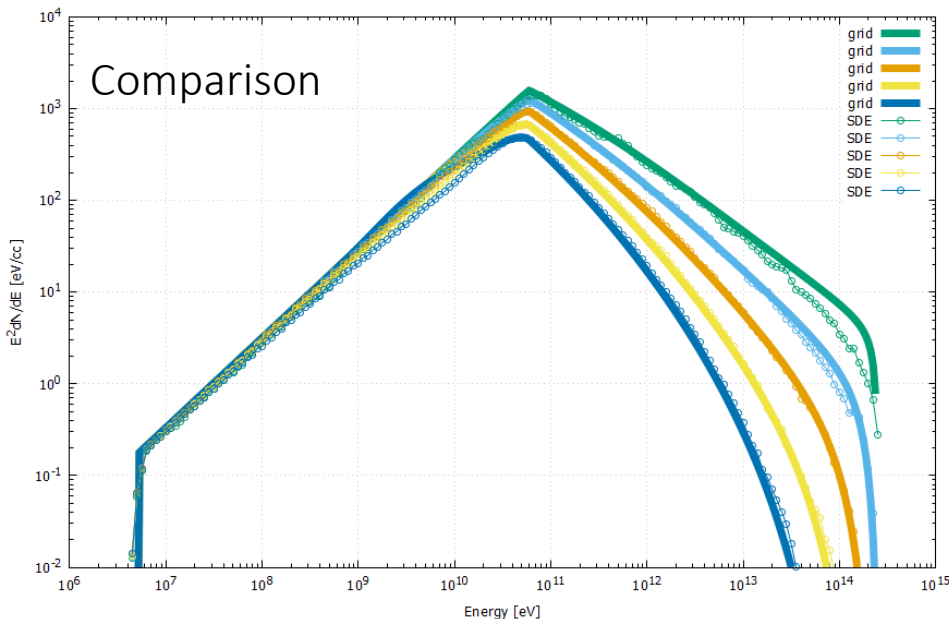
Now, Roughly all processes have been introduced

⇒ Next, connection with MHD calculation

Test-Calculation 4: Pulsar Wind Nebulae

- MHD

- By loading (mock) **3DMHD data**, interpolation function of velocity and magnetic fields are generated
- Comparison: Spherically symmetric steady-state diffusion model of PWNe (Ishizaki+2018; left)
- Differences in calculation setup:
 - Boundary: SDE code injects particles multiple times at appropriate time intervals to reproduce fixed boundaries
 - Grid code solves the steady state eq., while SDE code solves the time-dependent eq. until it becomes steady.
- Energy spectrum of particles at each radius (calculated in 3+1 dimensions in the SDE code)



Interaction between charged particles and turbulence

r_c (gyro radius) \longleftrightarrow l : wavelengths of magnetic field disturbance

